

Machine Learning and Drug Discovery

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BenevolentAI



We are BenevolentAI

Our mission is to invent and apply AI and Machine Learning technology to accelerate scientific discovery that benefits society.



BenevolentAI Overview

Founded in 2013

\$BN company

80+ team of world class scientists and technologists (50+ doctorates/advanced degrees)

Technology enabling **previously impossible** tasks in bioscience

Rich patent portfolio of over 400 patents



Largest private AI company in Europe

Top 5 global private AI companies

**Focused on accelerating
Drug Discovery as the first
scientific domain**



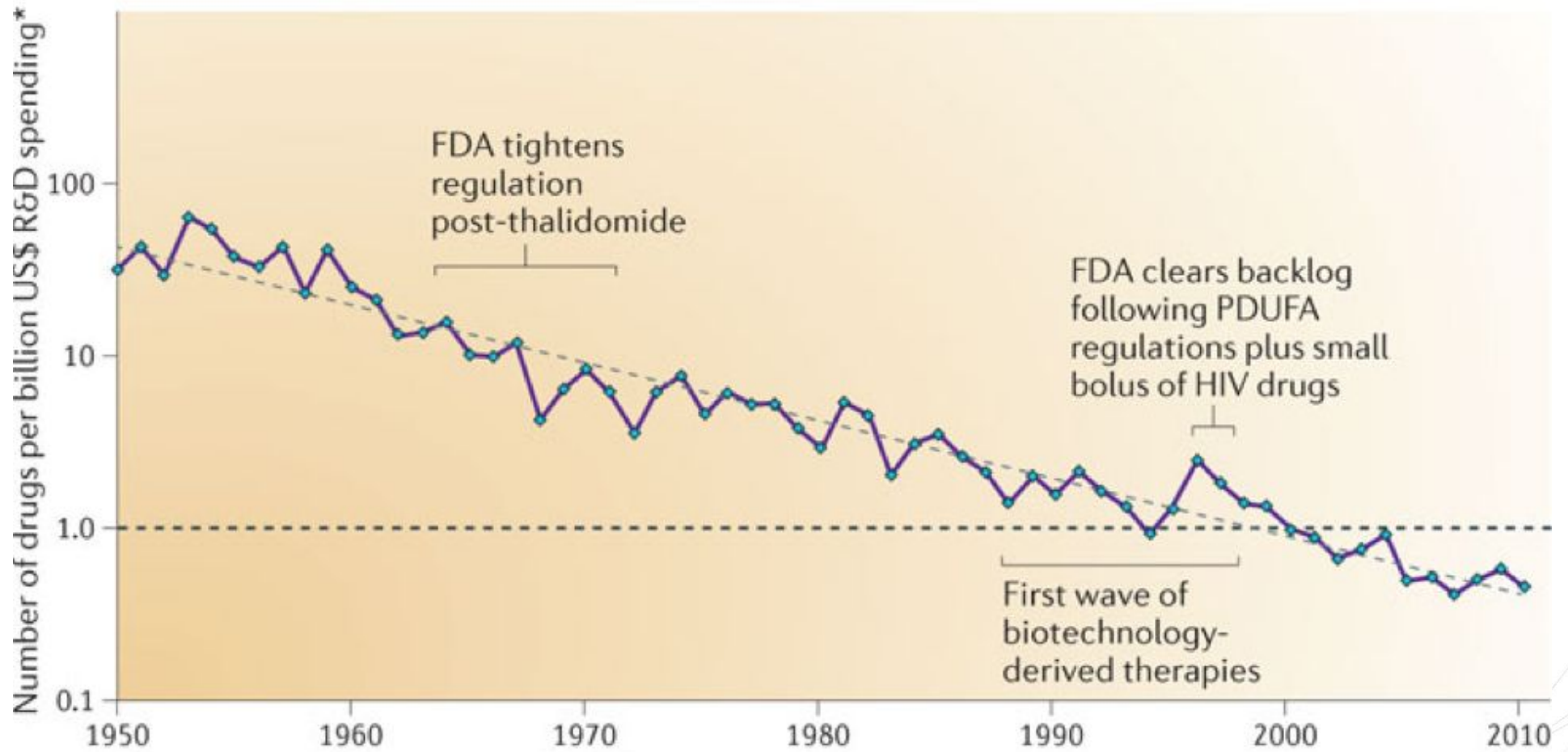
Drug Discovery is broken!

- On average it costs about \$2.6bn to develop a new drug
- It requires 12-15 years of R&D from start to market
- 97% of drug programmes fail
- Only less than 40% of known diseases are currently treatable
- Novel discoveries are rare and is mainly done by academia research



Eroom's Law

a Overall trend in R&D efficiency (inflation-adjusted)

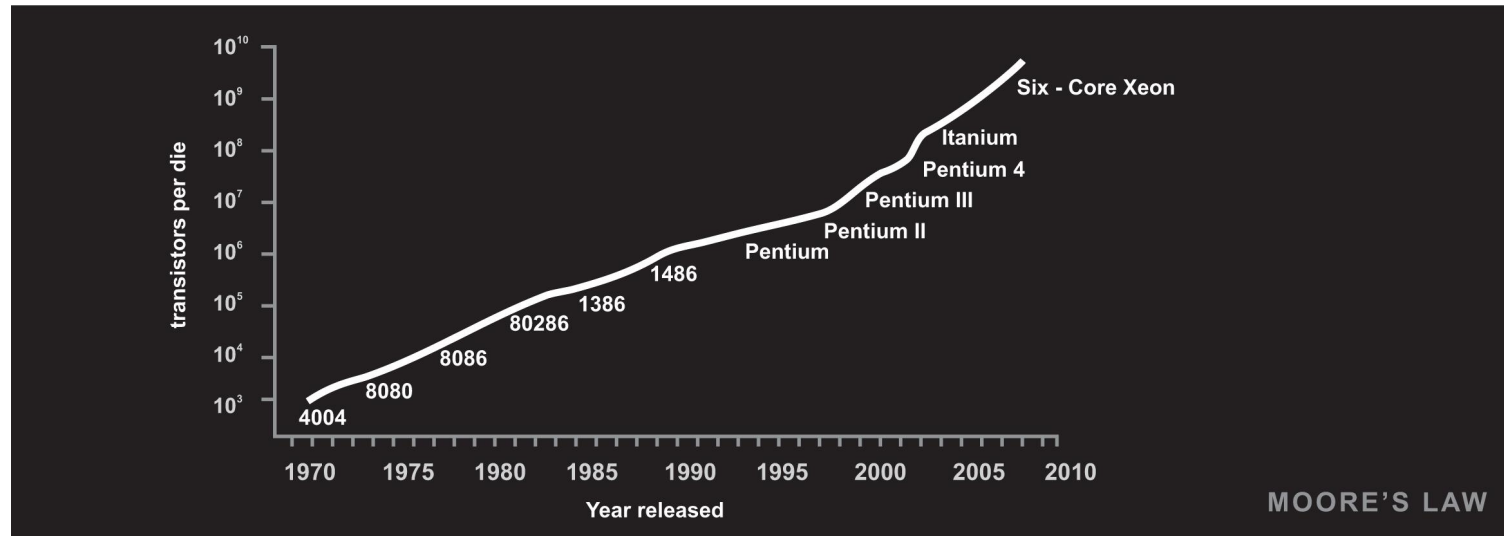
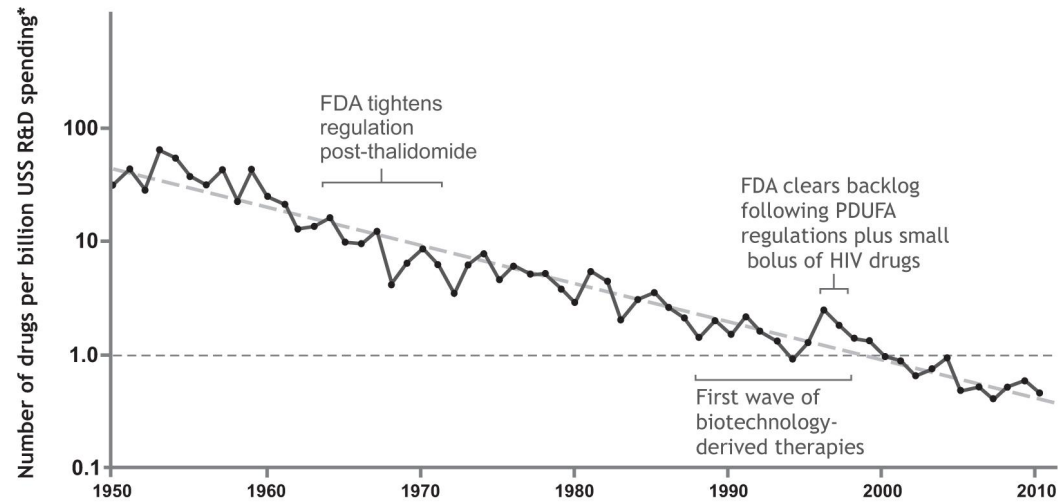


Diagnosing the decline in pharmaceutical R&D efficiency

Jack W. Scannell, Alex Blanckley, Helen Boldon & Brian Warrington

Nature Reviews Drug Discovery **11**, 191-200 (March 2012)

Eroom's Law and Moore's Law





Power of the AI technology - Knowledge & Reasoning

1 scientific paper is published every **30 seconds**

Individual scientists access a **tiny fraction** of available data in their lifetime - much less than the data generated in **1 day**

All biological databases combined are less than **5%** of available data

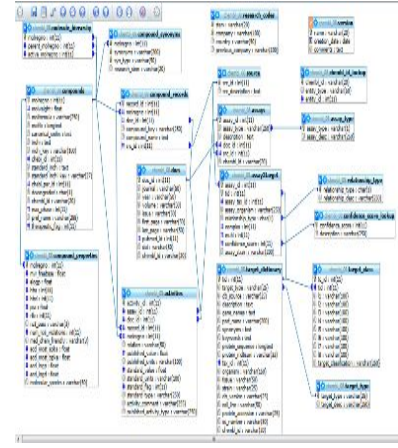
The BenevolentAI platform extracts facts and reasons from **all relevant** databases and literature, **structured and unstructured**

Proprietary Knowledge and Inference Models

Unstructured Data

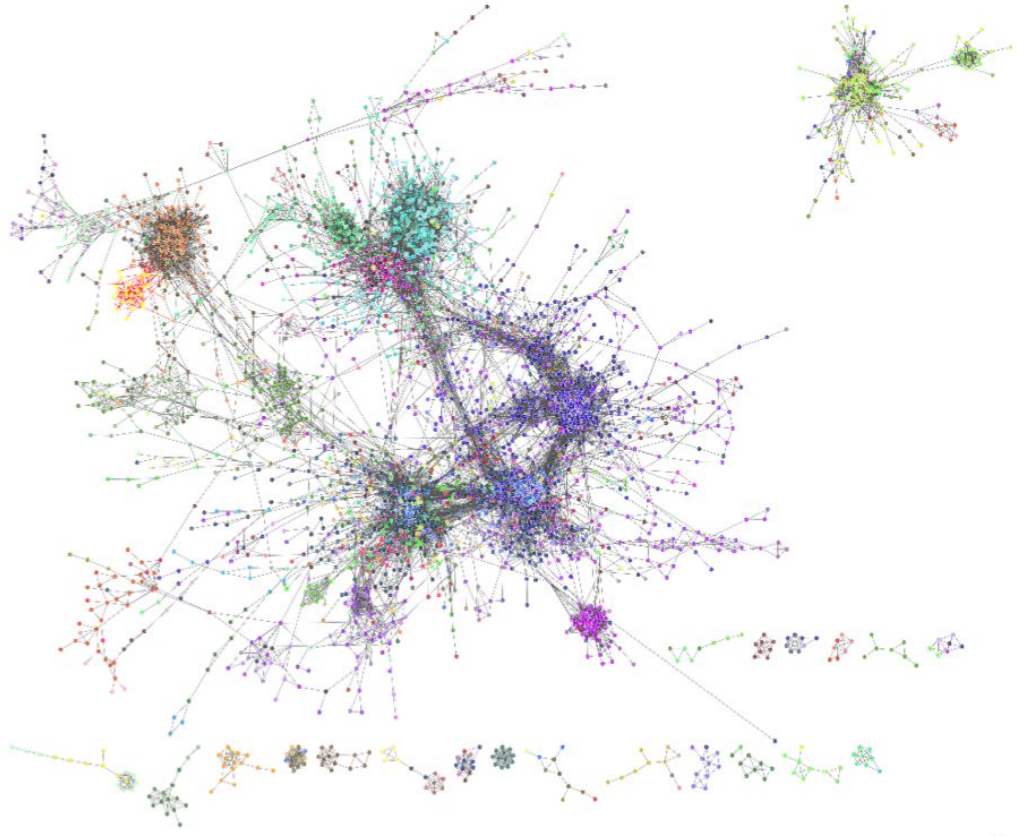


Structured Data

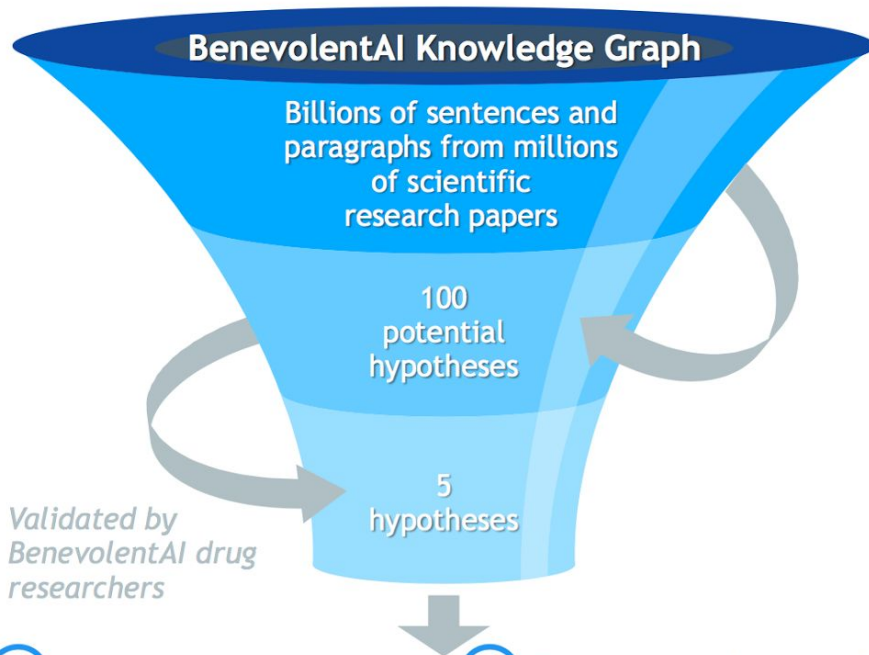


Large Scale NLP, Machine Learning, and Neural Reasoning Technology

Rich proprietary knowledge



BenevolentAI finds potential treatments for ALS



Medicine and computing
The shoulders of gAInts The Economist

Artificial intelligence may help unpick the complexity of biology

IN A former leatherwork road in London, a hope up. BenevolentAI's main open-plan. In it, scientists busily on benches, ply trades. The firm's star, the ate, temperature-control star is a powerful computer software which sits at the volentAI's business. This tificial-intelligence system AI, as it is known for several guises. But Benev of it is a form of machine

“BenevolentAI has already validated on pathway for drug discovery and opened up a surprising new one. What their engine can do is look across vast swaths of information to pick novel ideas repurpose...BenevolentAI has given me two ideas for drugs for ALS, one is bang in the middle of what I and my teams are doing already...AI is generating good ideas. The other is complicated and not obvious, but mechanistically interesting.”
Dr Richard Mead.. Lecturer in Neuroscience, University of Sheffield

“Benevolent AI is not a one-off. More and more people and firms believe that AI is well placed to help unpick biology and advance human health...It can in weeks elucidate salient links and offer new ideas that would take lifetimes of human endeavor to come up with. I can also weigh up the evidence for its hypotheses in an evenhanded manner.”
The Economist

FINANCIAL TIMES

Bold claims for AI are hard to compute for economist

This Master Algorithm, as a computer science professor at the University of Washington – R. Geometric calls it, will be the last thing a man makes. It will be able to learn from all the knowledge in the world – past and future – from data.

There does appear to be a paradox, something of a paradox. Can all three be true? Quite possibly, yes.

“AI-enabled technologies could double the economic growth rates of many advanced countries by 2035”
The Financial Times

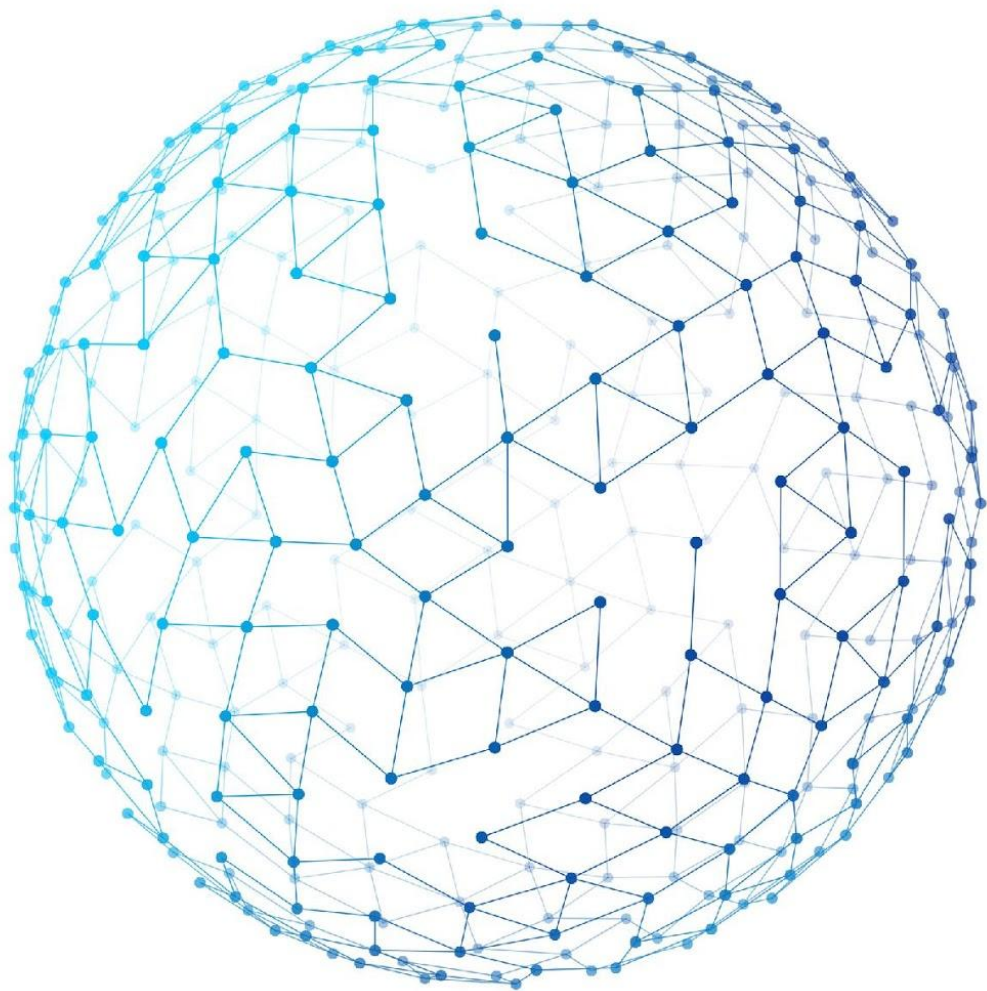
“It [BenevolentAI] can also personalise solutions for individuals according to their genetic make up, we are really excited about it, the potential is incredible”
Dr Laura Ferraiuolo, PhD. Lecturer in Translational Neurology

- 2 Targets in line with research
- 2 Targets new to the researchers

Validated by SITraN, expert researchers on ALS

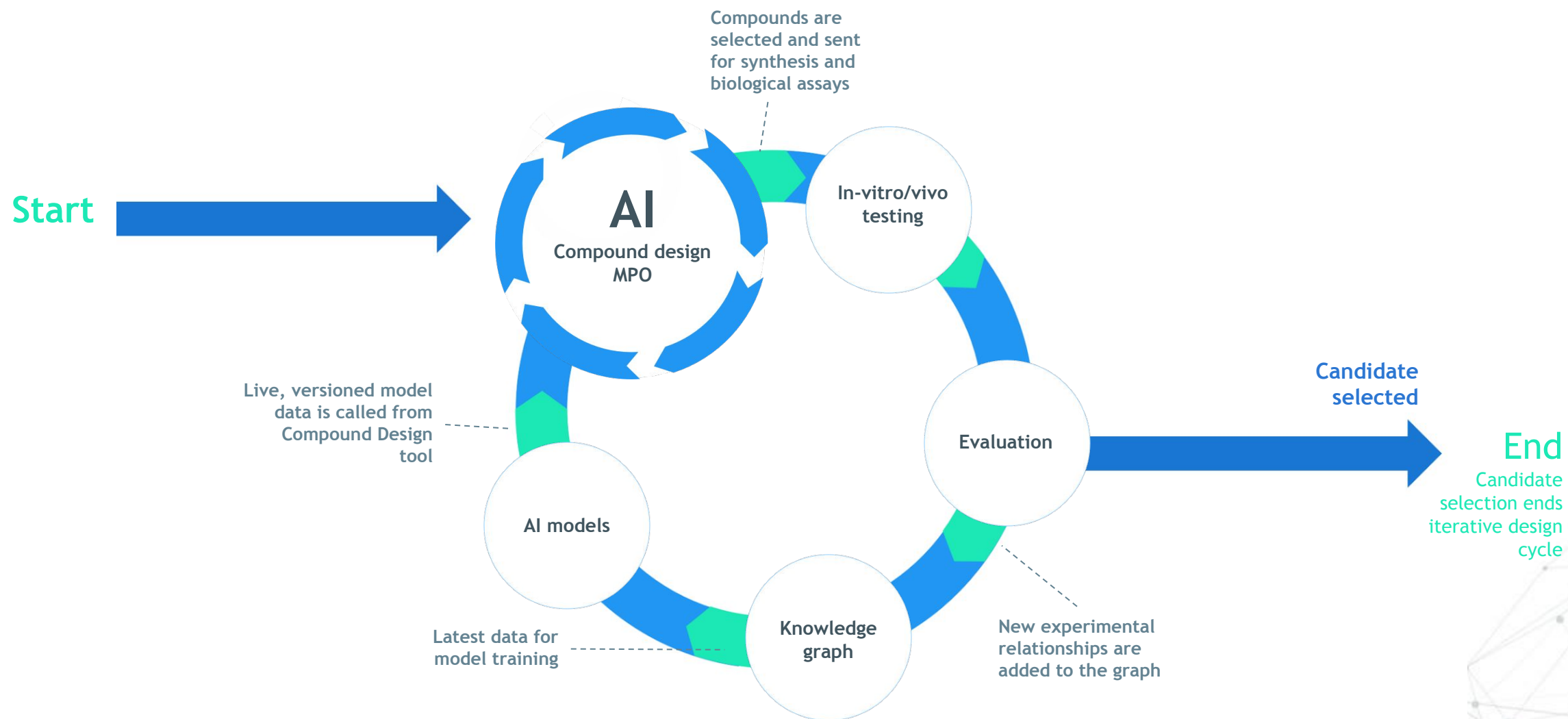
“ I was impressed by the initial hypotheses that were presented at our first meeting together. One of the ideas was very much a central part of our ongoing research and immediately validated the technology. The second idea was quite a novel one for treatments for ALS. Without the augmentation and insight that the technology allows us, these are possibilities we may have otherwise overlooked. ”

Dr. Mead, Sheffield Institute of Translational Neuroscience

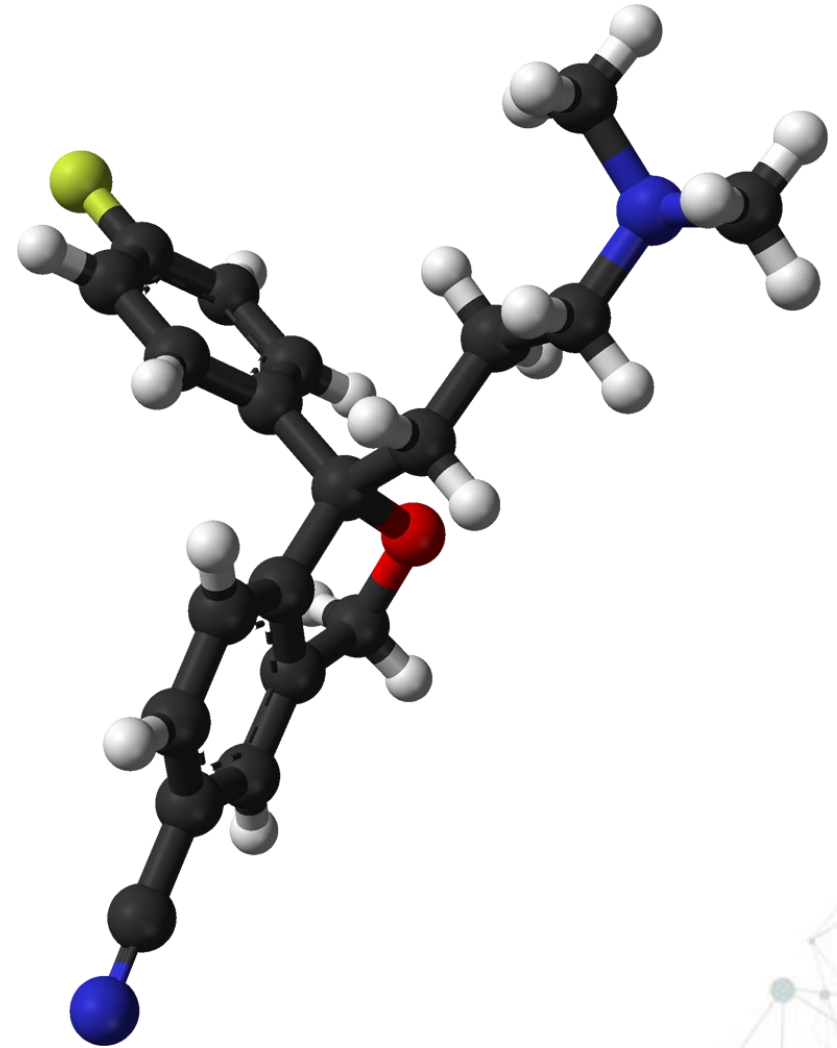
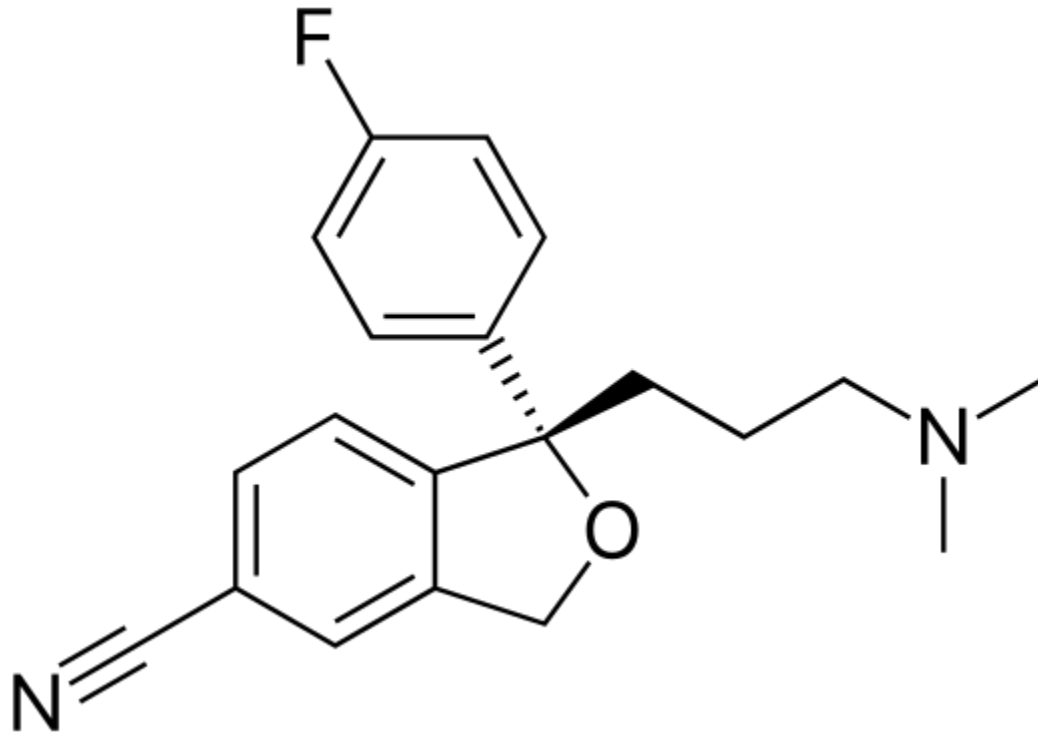


AI-Driven Compound Design

AI-Driven Compound Design Overview

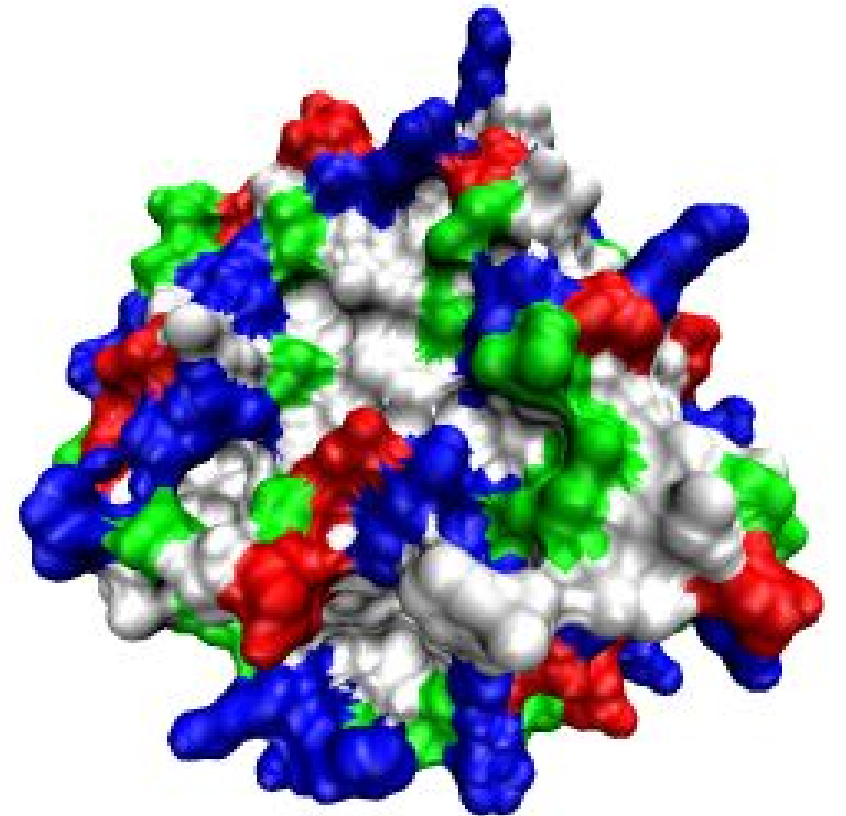
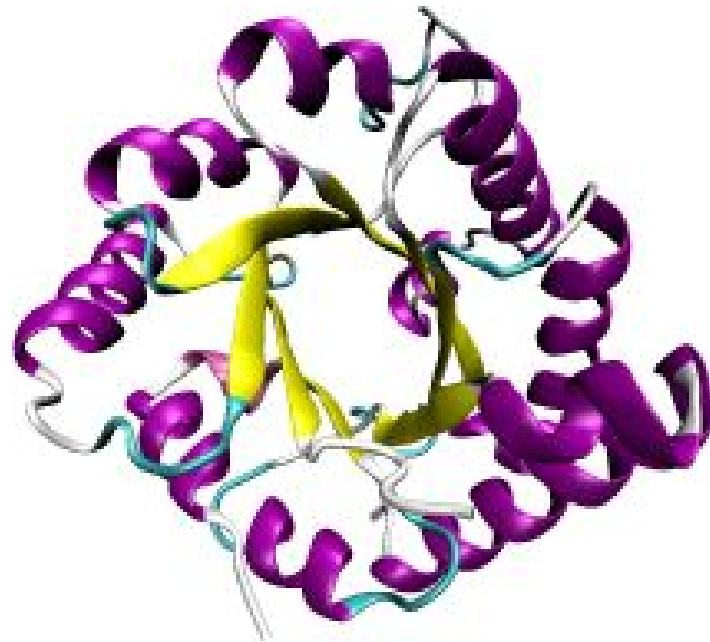
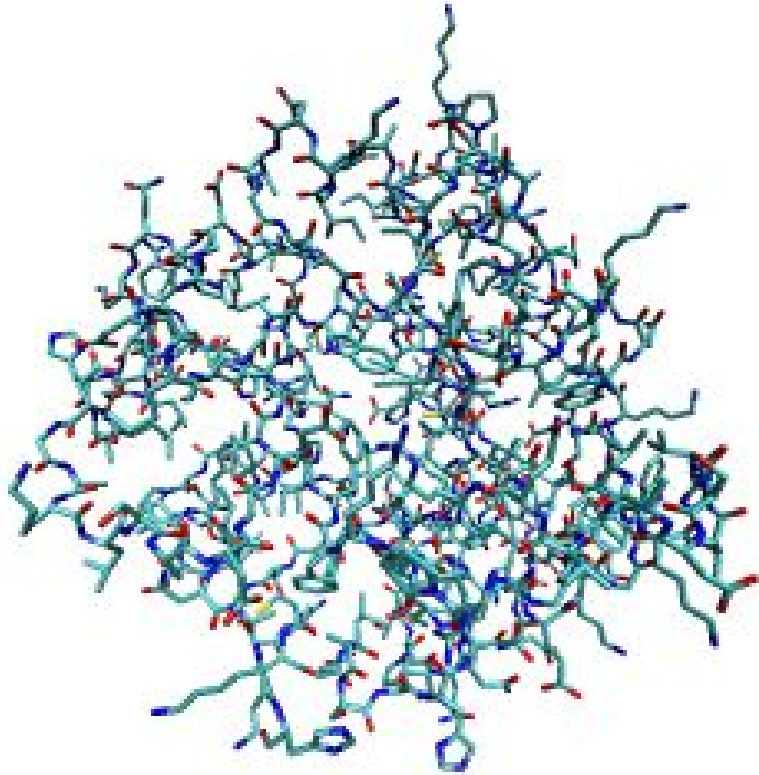


Basics: Drugs are molecules

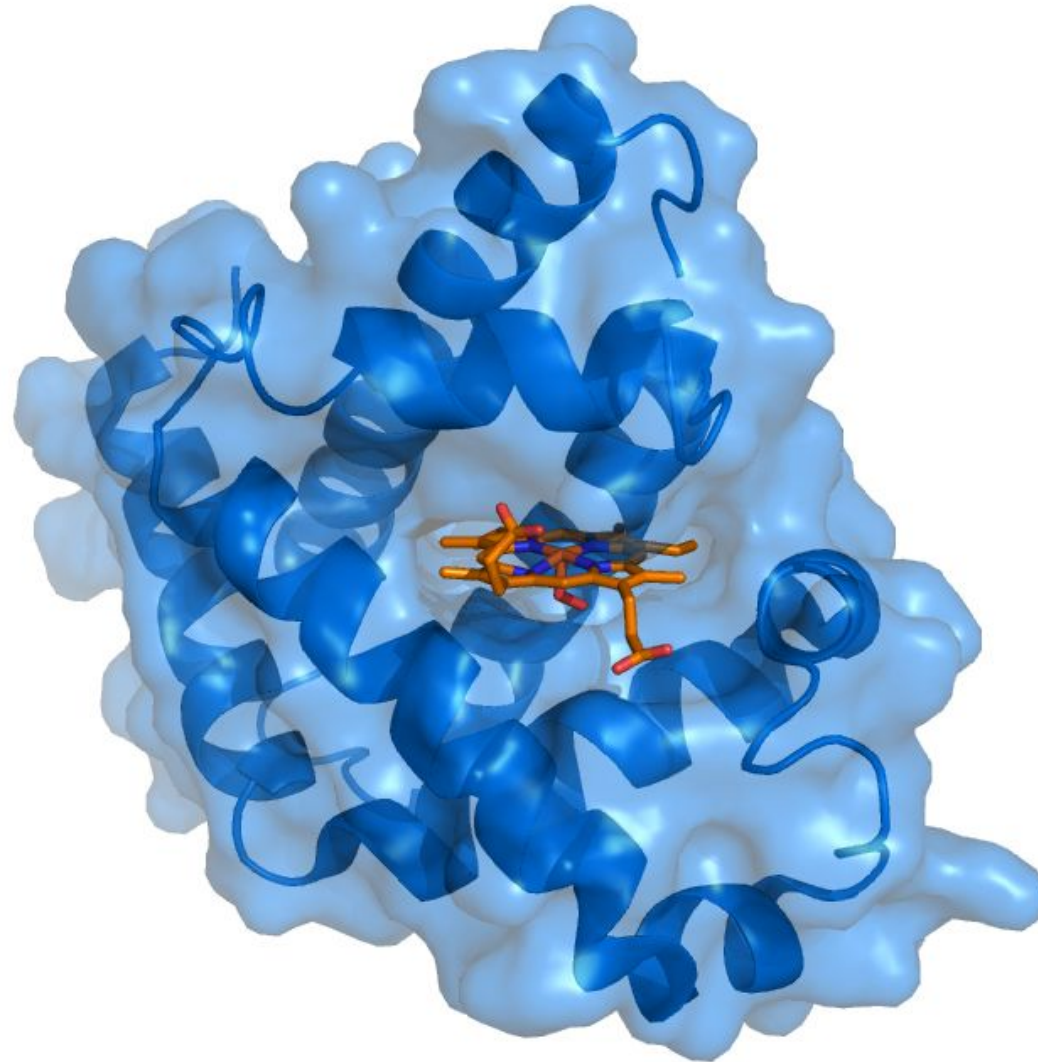


<https://en.wikipedia.org/wiki/Escitalopram>

Basics: Proteins are biomolecules



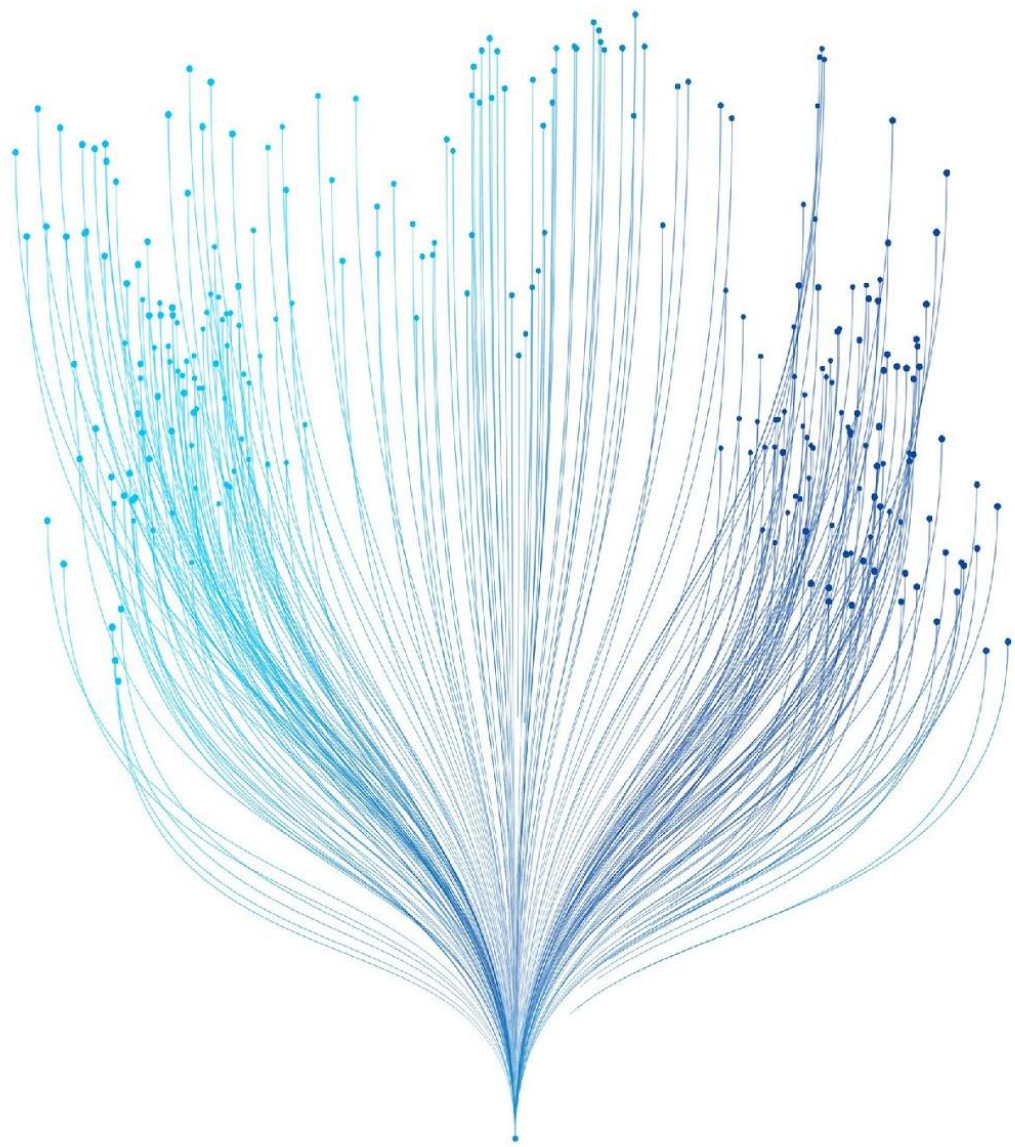
Basics: Ligand-Protein Binding





ML Tasks for Drug Design

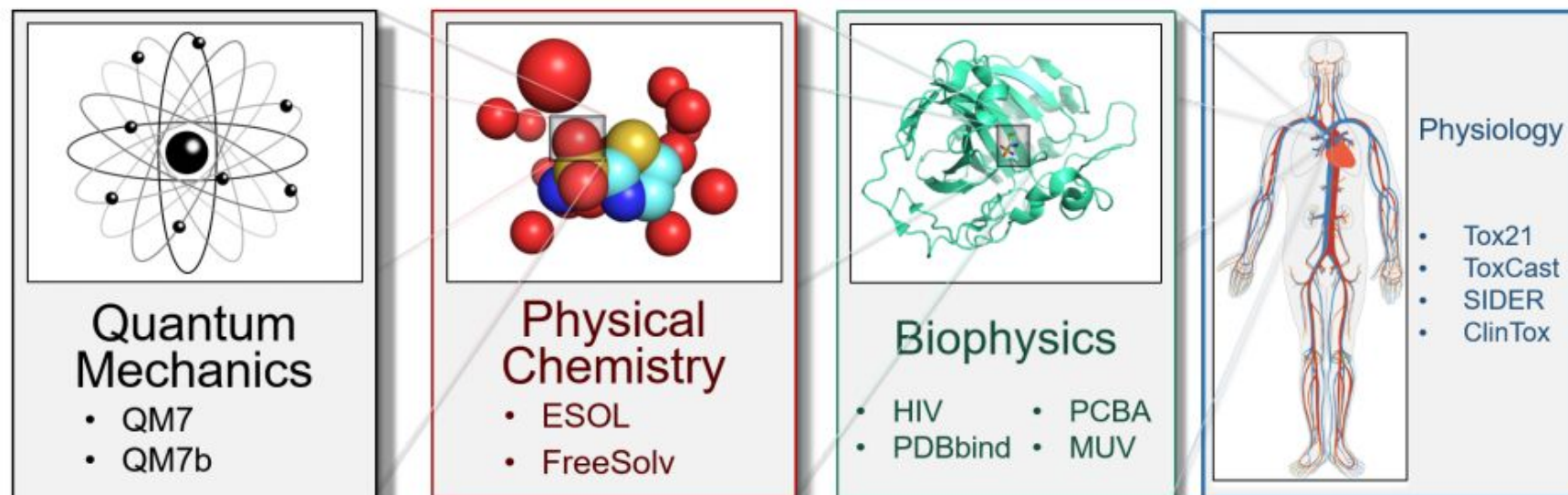
- Property prediction
 - Given a compound, predict biochemical properties
 - Given a compound and a protein, predict their binding affinity
- Generative chemistry
 - Given a set of goals, generate a series of new molecule (maybe from a starting one) that best optimise those goals



Property Prediction

Molecular Property Prediction: tasks and datasets

- MoleculeNet
 - Aims to be ImageNet of molecular ML
 - A mid-size dataset of about 600K molecules and less than 800 tasks
 - Binary classification or regression
 - Under active development
- BenevolentAI
 - In reality we care about more than 1800 tasks



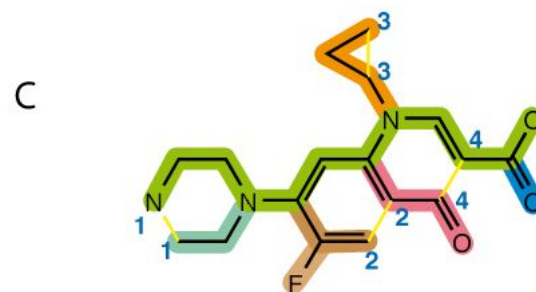
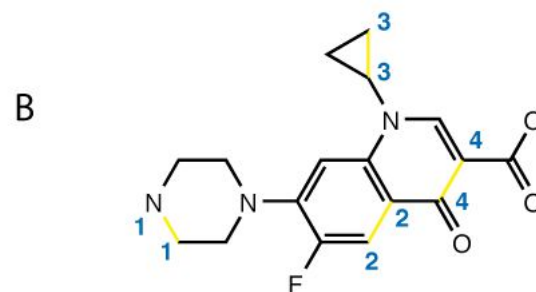
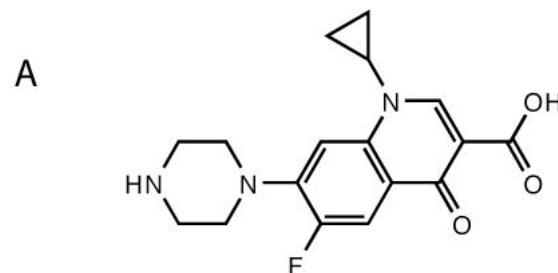
Dataset Challenges

- Lack of labelled data
 - Small in scale compared to other data rich domains (e.g. vision)
- Unbalanced data
 - 1:50 pos to neg ratio
- Biased datasets
 - Similar molecules with similar properties
 - Makes it difficult to rely on pure random k-fold CV
 - Better to use scaffold
- Massive unlabelled data
 - GDB-13 ~ 1B
 - GDB-17 ~ 166B

Category	Dataset	Description	Tasks	Compounds
Quantum Mechanics	QM7	atomization energy	1	7165
	QM7b	electronic properties	14	7211
Physical Chemistry	ESOL	solubility	1	1128
	FreeSolv	solvation energy	1	643
Biophysics	PCBA	bioactivity	128	439863
	MUV	bioactivity	17	93127
	PDBbind	binding affinity	1	11908
	HIV	bioactivity	1	41913
Physiology	Tox21	toxicity	12	8014
	ToxCast	toxicity	617	8615
	SIDER	side effect	27	1427
	ClinTox	clinical toxicity	2	1491

Structured Input Representations

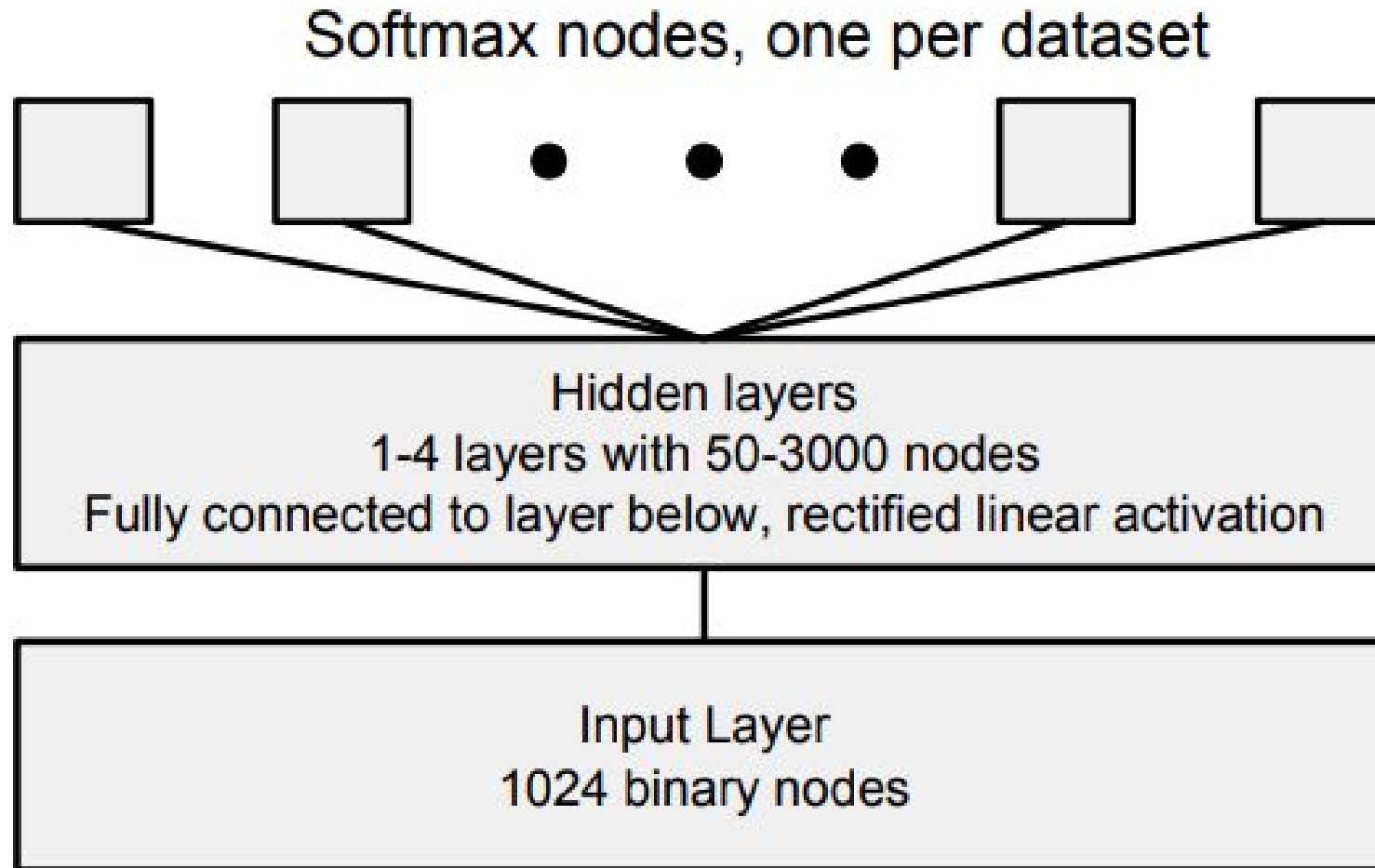
- Molecular graph
 - Atoms as nodes and bonds as vertices
- SMILES
 - Simplified molecular-input line-entry system
 - String representation
 - SMILES is a string obtained by printing the symbol nodes encountered in a depth-first tree traversal of a chemical graph



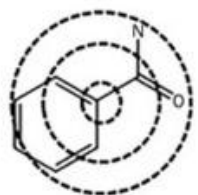
D

N1CCN(CC1)C(C(F)=C2)=CC(=C2C4=O)N(C3CC3)C=C4C(=O)O

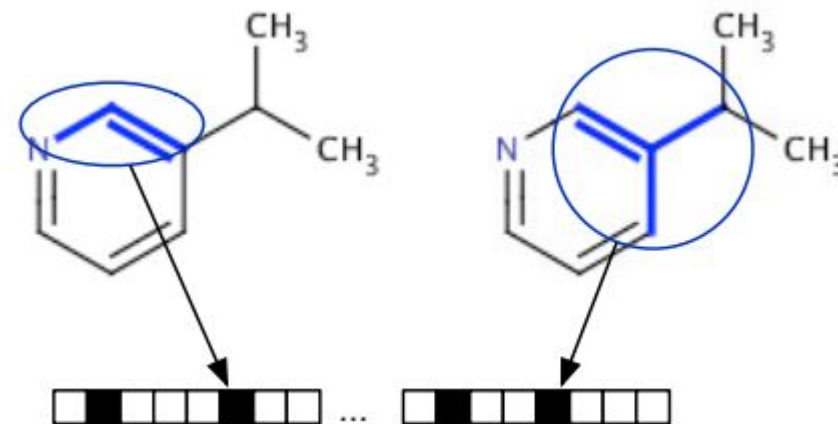
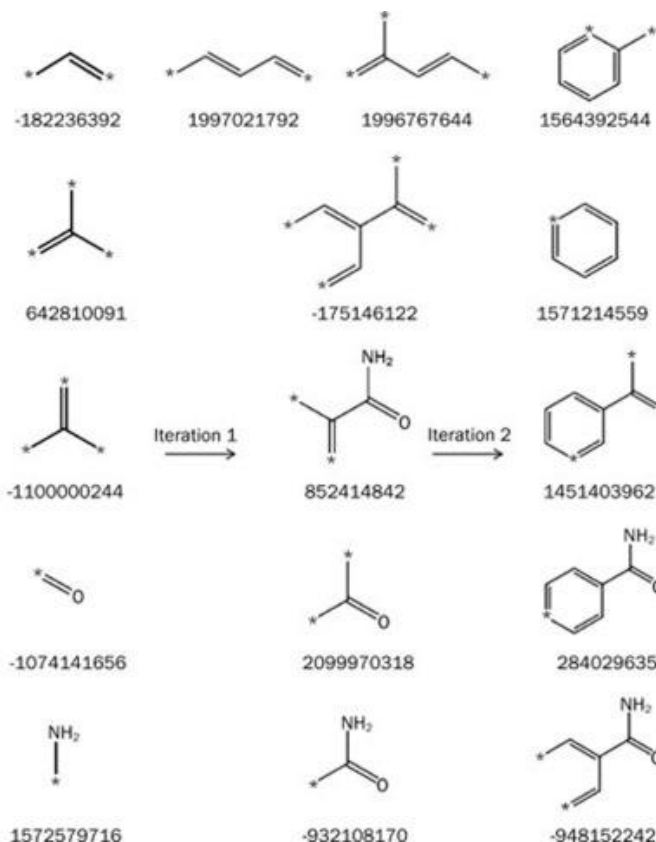
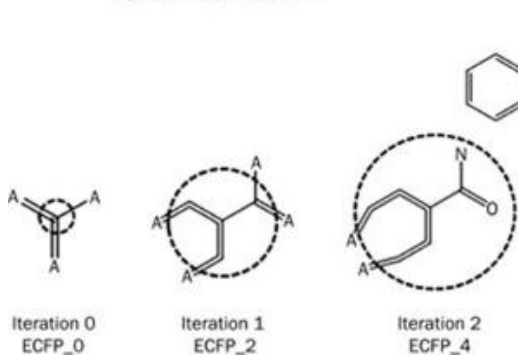
Large Scale Multitask Learning



ECFP-4 Fingerprint Features



Each iteration adds bit that represent larger and larger structures



Novel Bayesian classification models for predicting compounds blocking hERG potassium channels
 Liu et al, 2014, <https://www.ncbi.nlm.nih.gov/pmc/articles/PMC4125710/>

Fingerprints in the RDKit
 Landrum, 2012,
http://www.rdkit.org/UGM/2012/Landrum_RDKit_UGM.Fingerprints.Final.pptx.pdf

Large Scale Multitask Learning

Table 2. Median 5-fold-average AUCs for various models. For each model, the sign test in the last column estimates the fraction of datasets (excluding the DUD-E group, for reasons discussed in the text) for which that model is superior to the PMTNN (bottom row). We use the Wilson score interval to derive a 95% confidence interval for this fraction. Non-neural network methods were trained using scikit-learn (Pedregosa et al., 2011) implementations and basic hyperparameter optimization. We also include results for a hypothetical “best” single-task model ($\text{Max}\{\text{LR}, \text{RF}, \text{STNN}, \text{PSTNN}\}$) to provide a stronger baseline. Details for our cross-validation and training procedures are given in the Appendix.

Model	PCBA ($n = 128$)	MUV ($n = 17$)	Tox21 ($n = 12$)	Sign Test CI
Logistic Regression (LR)	.801	.752	.738	[.04, .13]
Random Forest (RF)	.800	.774	.790	[.06, .16]
Single-Task Neural Net (STNN)	.795	.732	.714	[.04, .12]
Pyramidal (2000, 100) STNN (PSTNN)	.809	.745	.740	[.06, .16]
Max{LR, RF, STNN, PSTNN}	.824	.781	.790	[.12, .24]
1-Hidden (1200) Layer Multitask Neural Net (MTNN)	.842	.797	.785	[.08, .18]
Pyramidal (2000, 100) Multitask Neural Net (PMTNN)	.873	.841	.818	

Large Scale Multitask Learning

- Addition of more tasks and data helps with generalisation of models
- Shared learnt representation seems to be informative
- As expected, additional tasks act as regularisation
 - However, for some tasks, single-task model performance have been observed to be better than multitask
 - This is mainly due to nature of some of the tasks that require bespoke feature learning layers

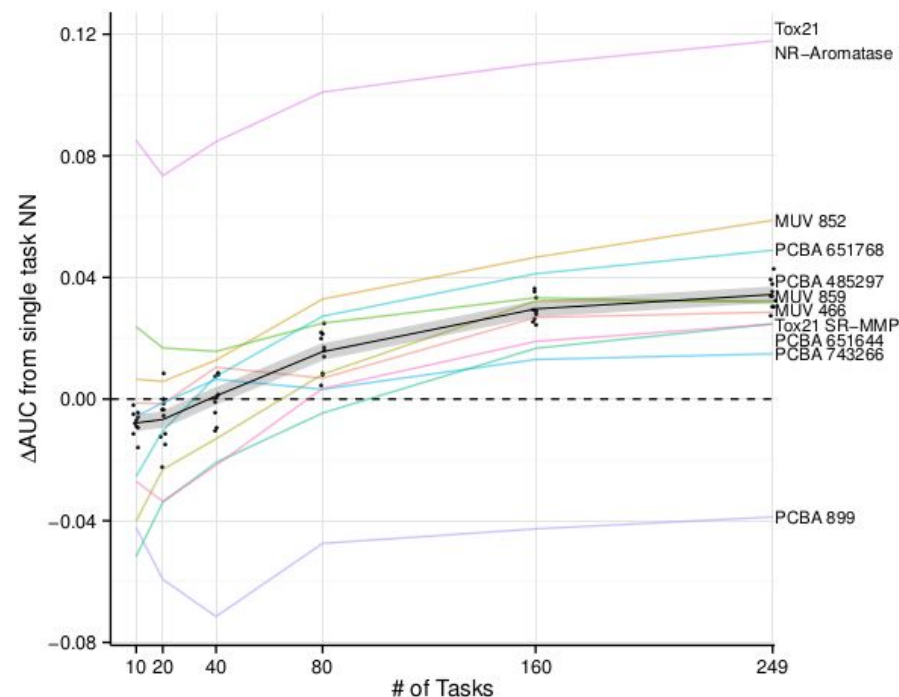
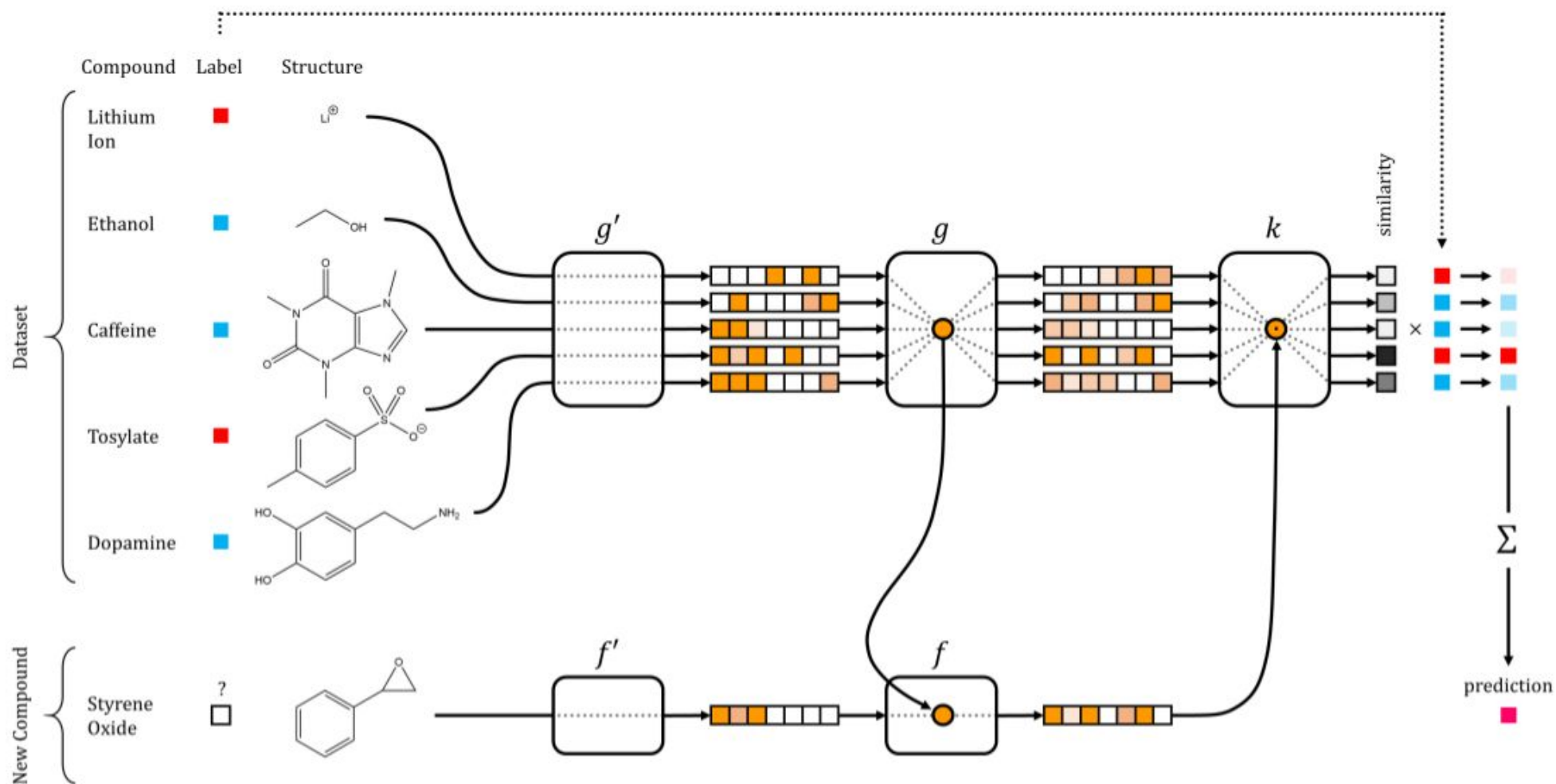


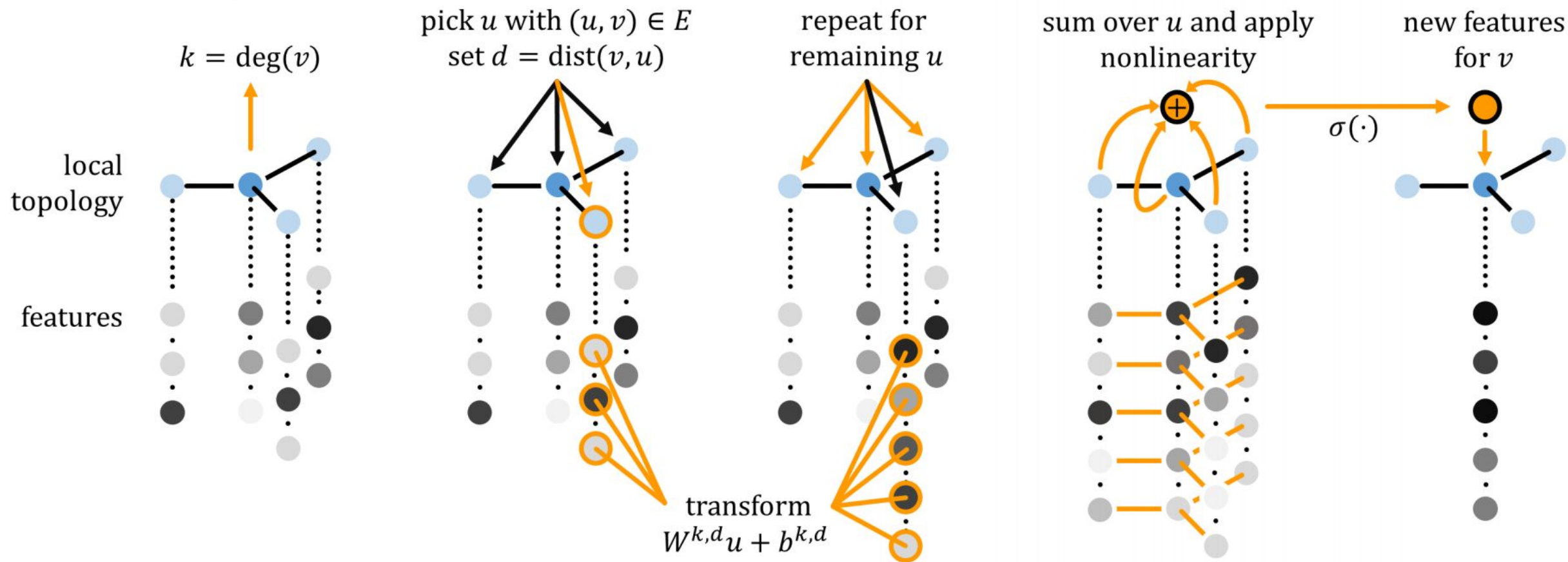
Figure 3. Held-in growth curves. The y -axis shows the change in AUC compared to a single-task neural network with the same architecture (PSTNN). Each colored curve is the multitask improvement for a given held-in dataset. Black dots represent means across the 10 held-in datasets for each experimental run, where additional tasks were randomly selected. The shaded curve is the mean across the 100 combinations of datasets and experimental runs.

One-Shot Learning



Graph Convolutions

Graph Convolution



Low Data Drug Discovery with One-shot Learning
Altae-Tran et al, 2016, <https://arxiv.org/abs/1611.03199>

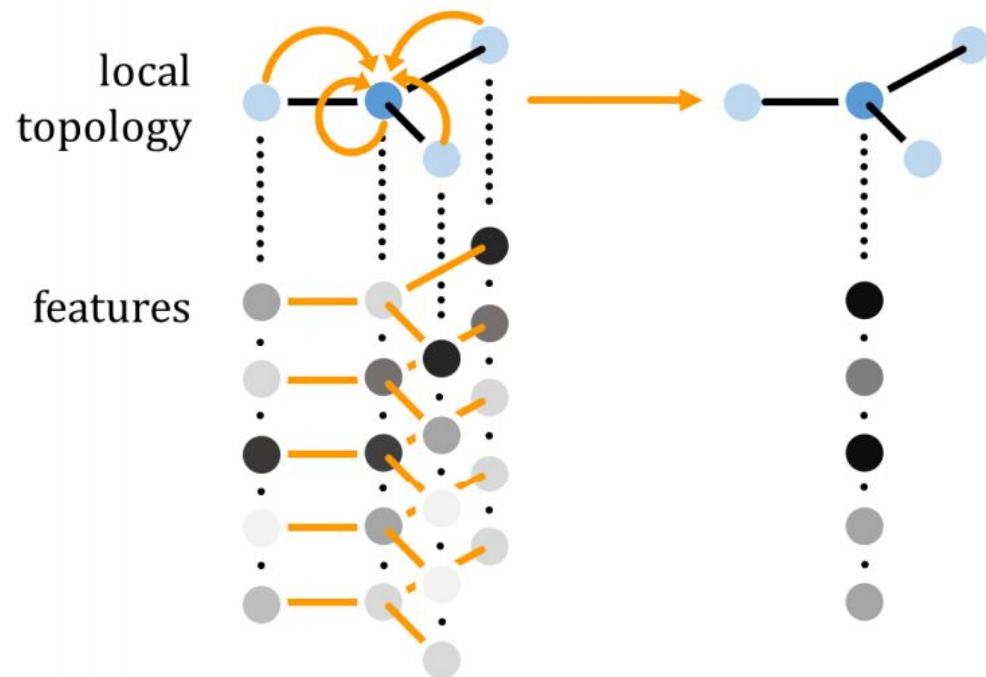
Convolutional Networks on Graphs for Learning Molecular Fingerprints
Duvenaud et al, 2015, <https://arxiv.org/abs/1509.09292>

Graph Convolutions

Graph Pool

max over
neighbors and self

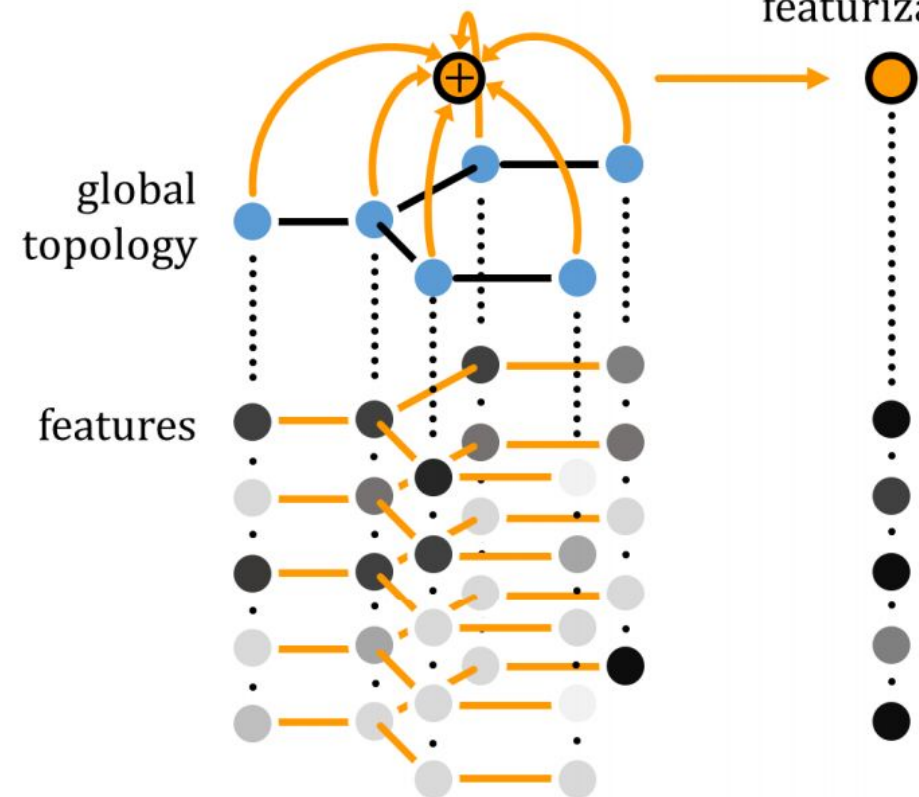
new features
for v



Graph Gather

sum all nodes

molecular
featurization



One-Shot Learning and Graph Convolutions

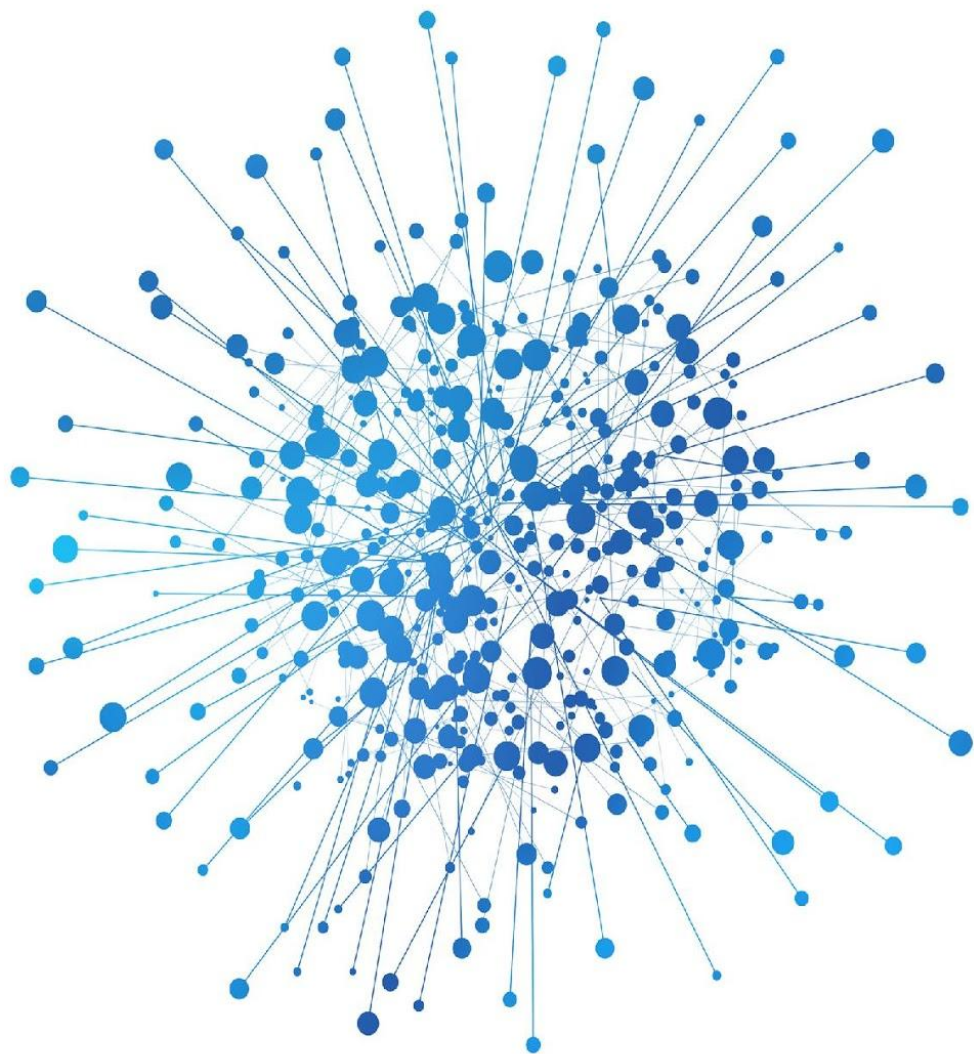
- One-shot
 - Non-trivial results in a low data setting
- Generalisation
 - Does your runtime task benefit from other tasks?
- Graph convolution methods
 - Learns graph transformation invariant representation
 - Acts as architectural regularisation

Table 1: Accuracies of models on held-out tasks for Tox21. Numbers reported are median on test-tasks. Numbers for each task are averaged for 20 random choices of support sets.

Tox21	RF (50 trees)	RF (100 trees)	Siamese	AttnLSTM	ResLSTM
10 pos, 10 neg	0.537	0.563	0.831	0.834	0.840
5 pos, 10 neg	0.537	0.579	0.790	0.820	0.837
1 pos, 10 neg	0.537	0.584	0.710	0.687	0.757
1 pos, 5 neg	0.571	0.572	0.689	0.595	0.815
1 pos, 1 neg	0.536	0.542	0.668	0.652	0.784

Table 3: Accuracies of models on held-out tasks for MUV. Numbers reported are median on test-tasks. Numbers for each task are averaged for 20 random choices of support sets

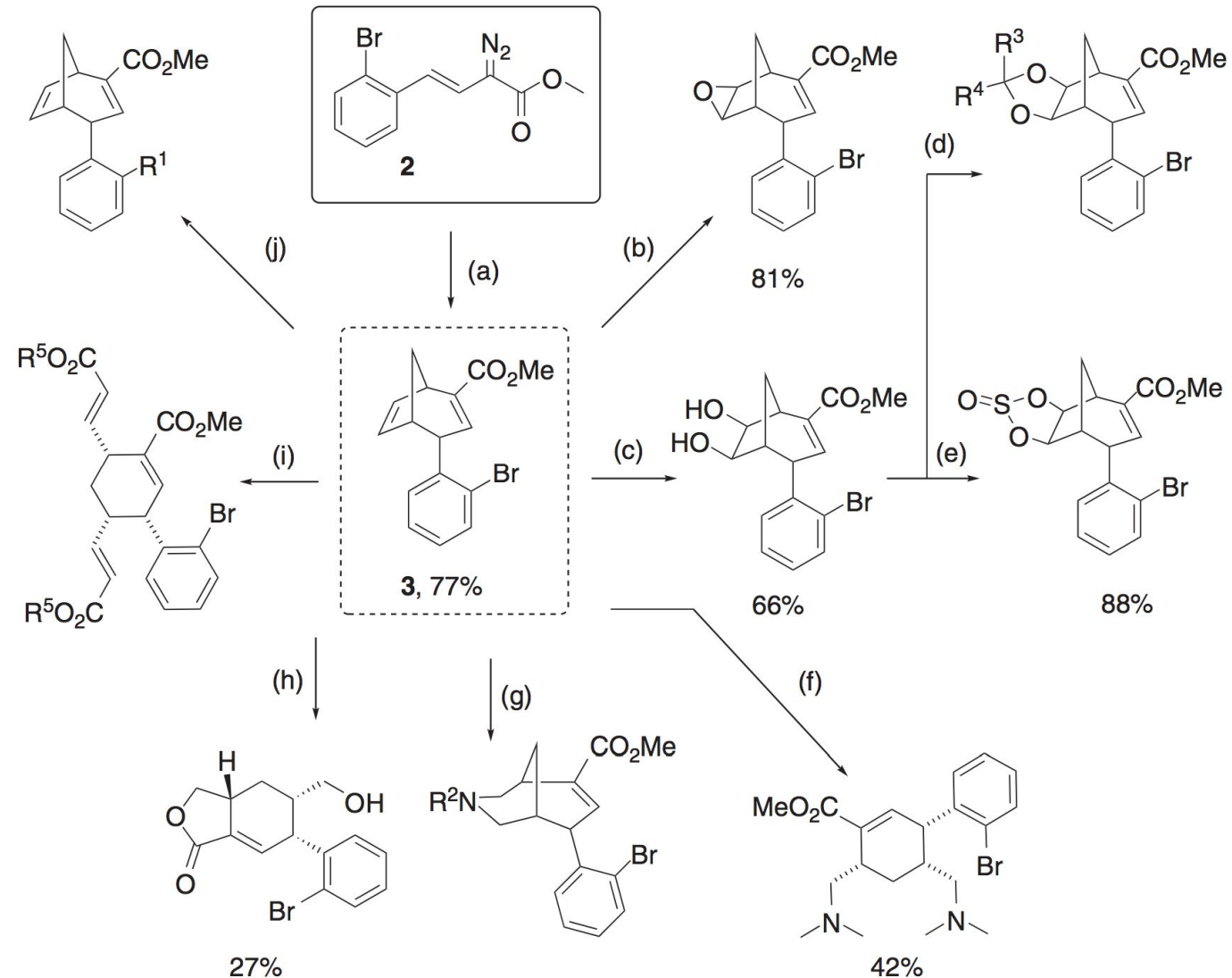
SIDER	RF (50 trees)	RF (100 trees)	Siamese	AttnLSTM	ResLSTM
10 pos, 10 neg	0.710	0.741	0.501	0.683	0.712
5 pos, 10 neg	0.723	.751	0.708	0.674	0.672
1 pos, 10 neg	0.586	0.624	0.567	0.583	0.619
1 pos, 5 neg	0.561	0.579	0.546	0.565	0.634
1 pos, 1 neg	0.558	0.573	0.498	0.501	0.512



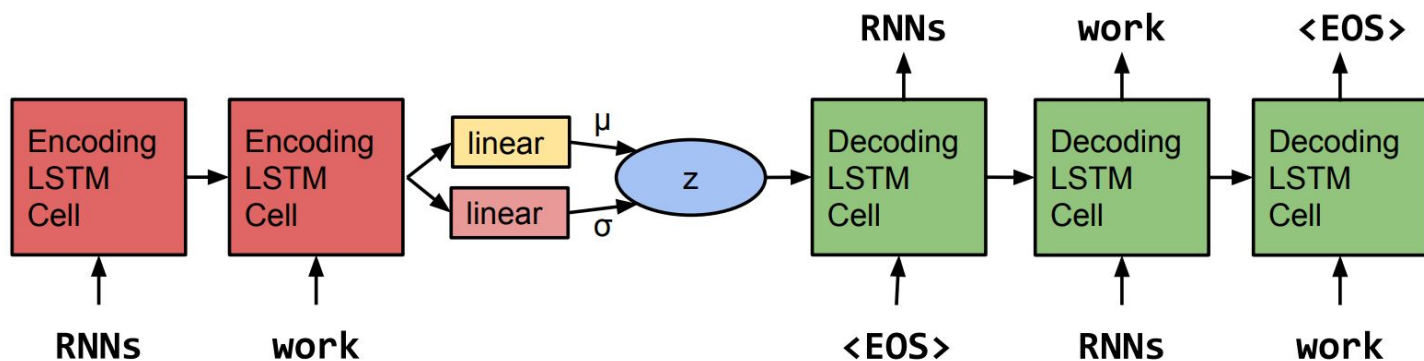
Molecule Generation

Diversity and Goal Oriented Molecular Generation Optimisation

- Molecular space is discrete
 - There are enumerations of drug-like small molecules (e.g. GDB-13 ~ 1B, GDB-17 ~ 166B)
 - No gradients over the input space
 - Evolutionary algorithms (e.g. De Novo Design at the Edge of Chaos, Schneider and Schneider, 2016)
- Given a set of goals, evaluating all molecules is infeasible
- Learn generative algorithms or search policies to create novel and optimal molecules

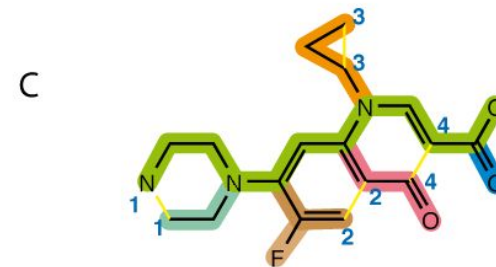
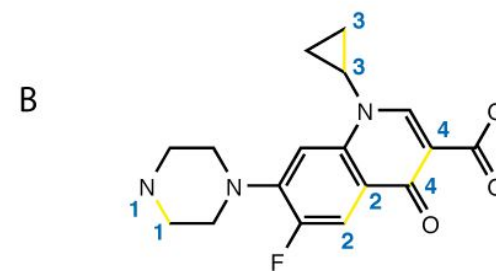
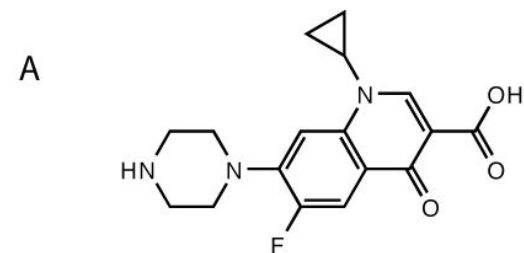


Variational AutoEncoder Models and Text Generation

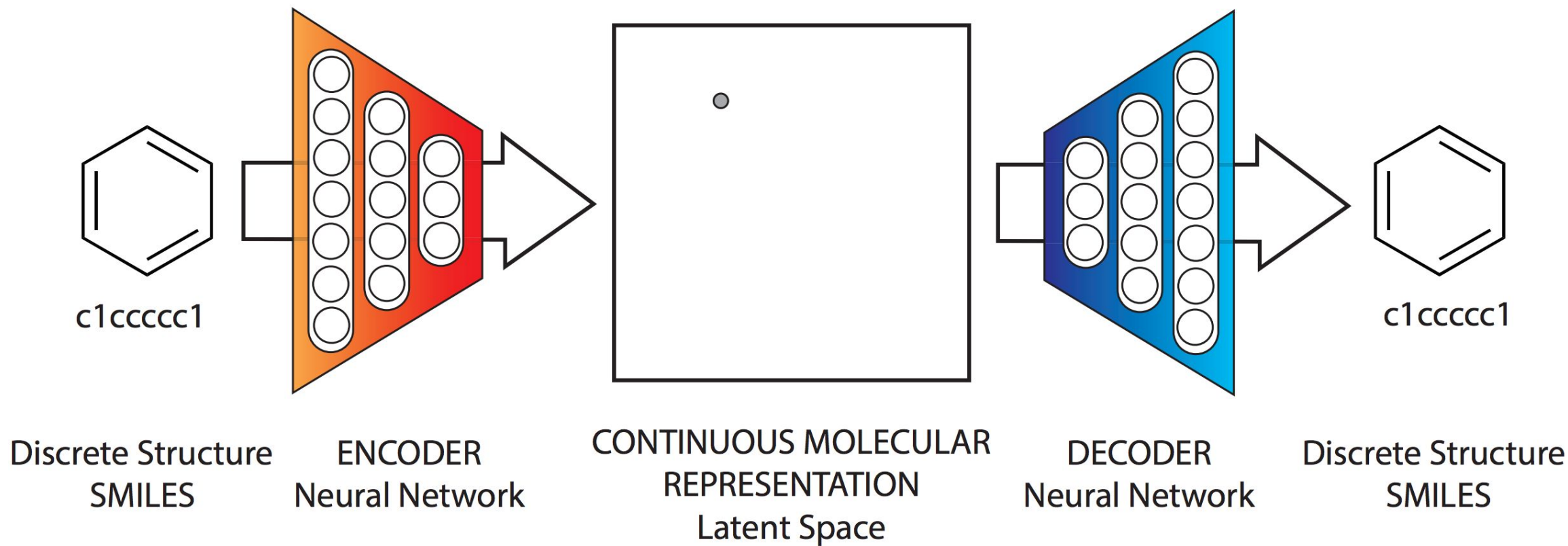


“ i want to talk to you . ”
“i want to be with you . ”
“i do n’t want to be with you . ”
i do n’t want to be with you .
she did n’t want to be with him .

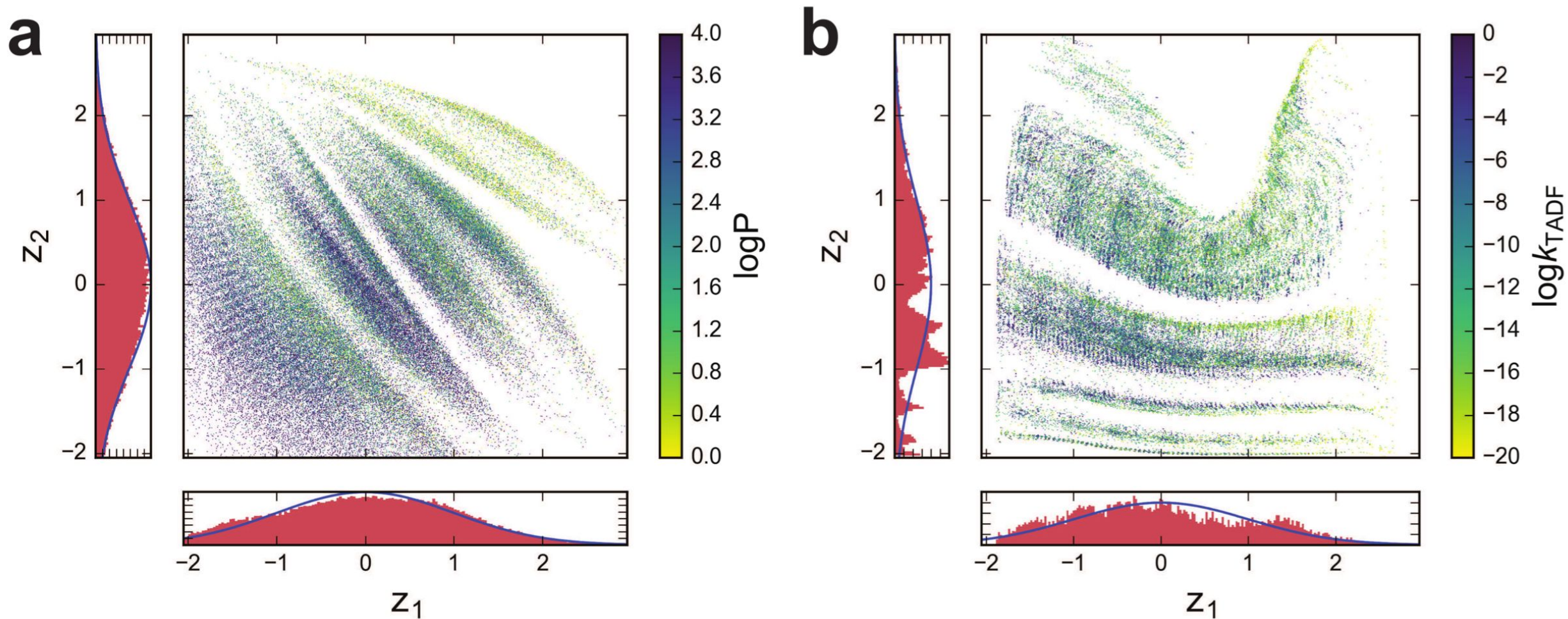
he was silent for a long moment .
he was silent for a moment .
it was quiet for a moment .
it was dark and cold .
there was a pause .
it was my turn .



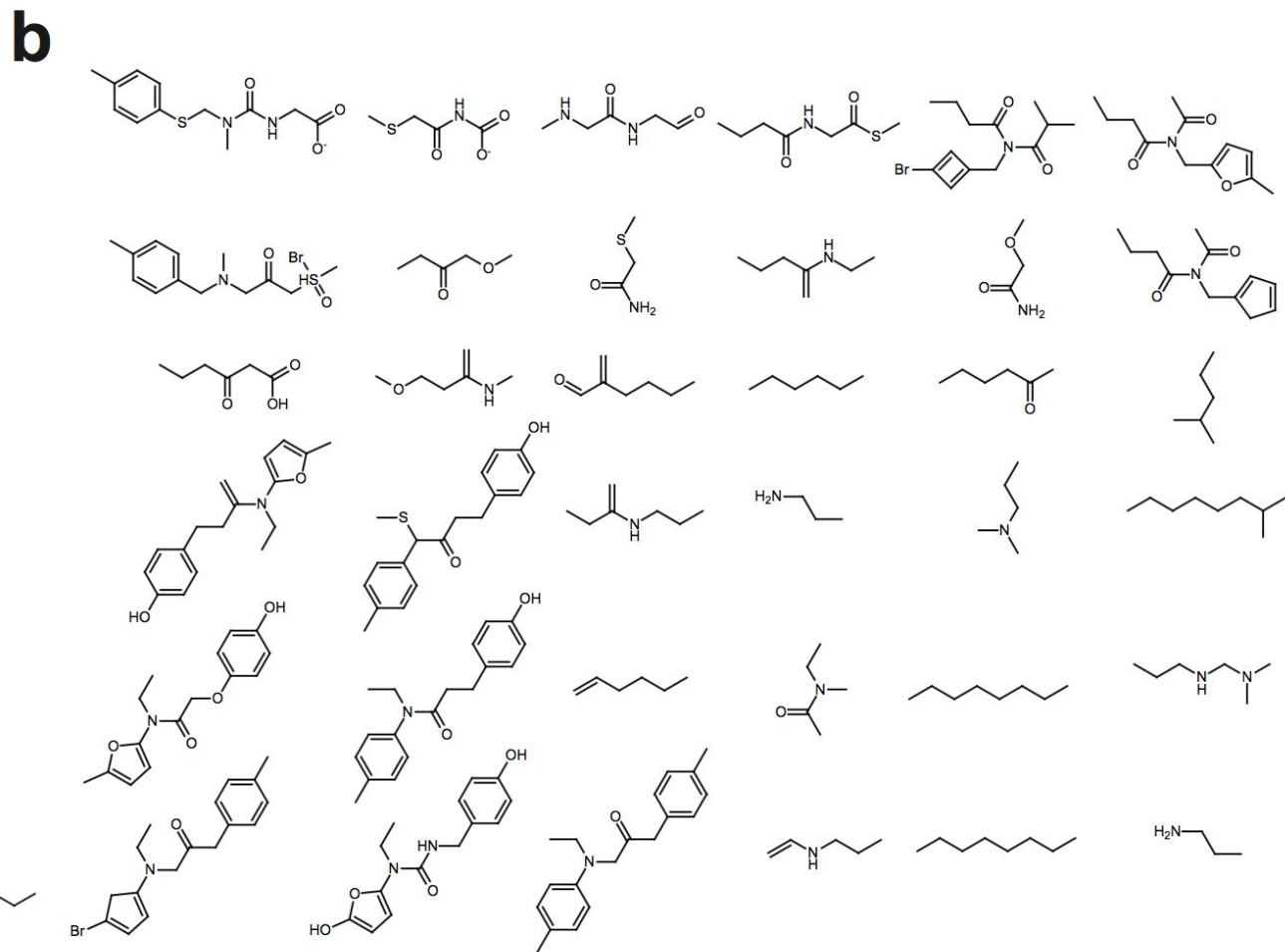
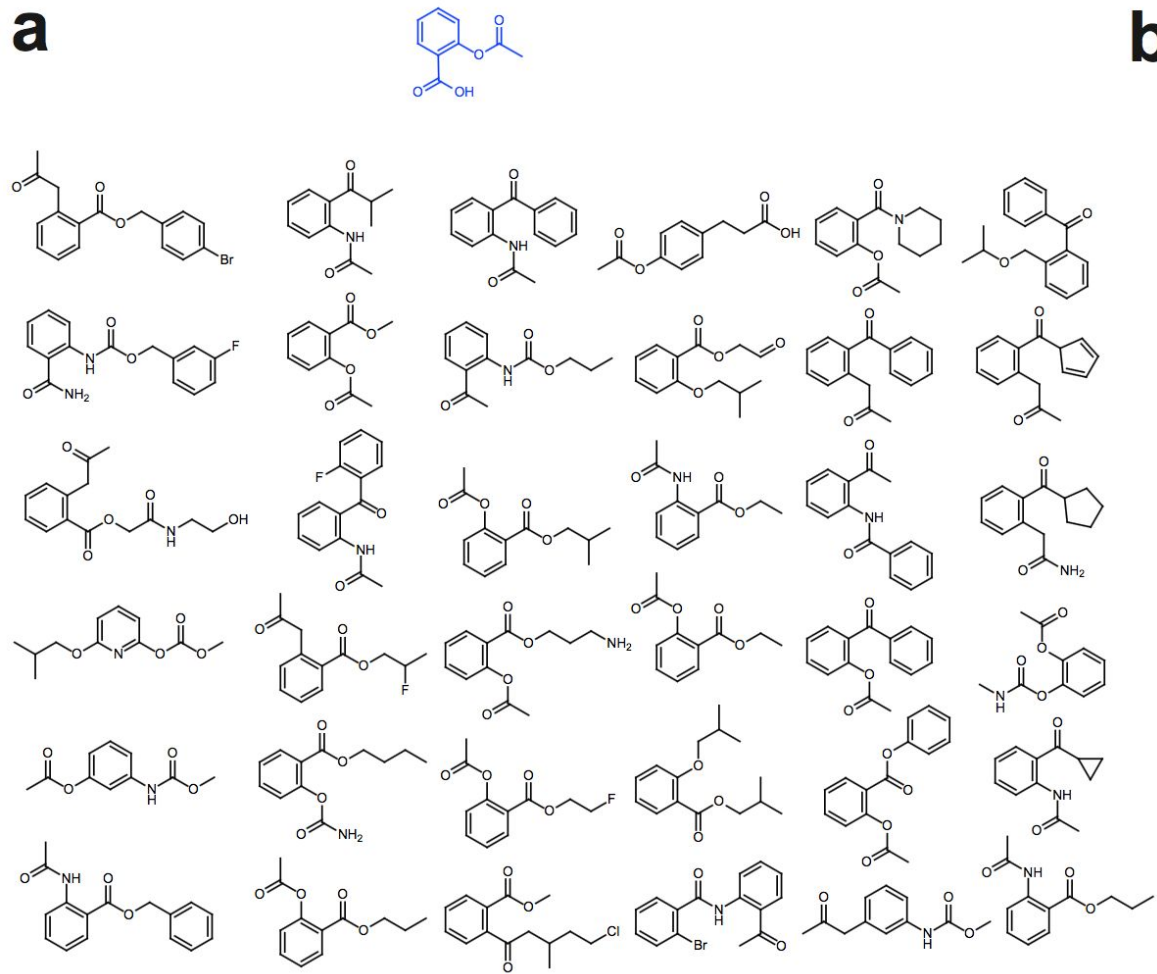
VAE for Compound Generation



Latent Space and Properties

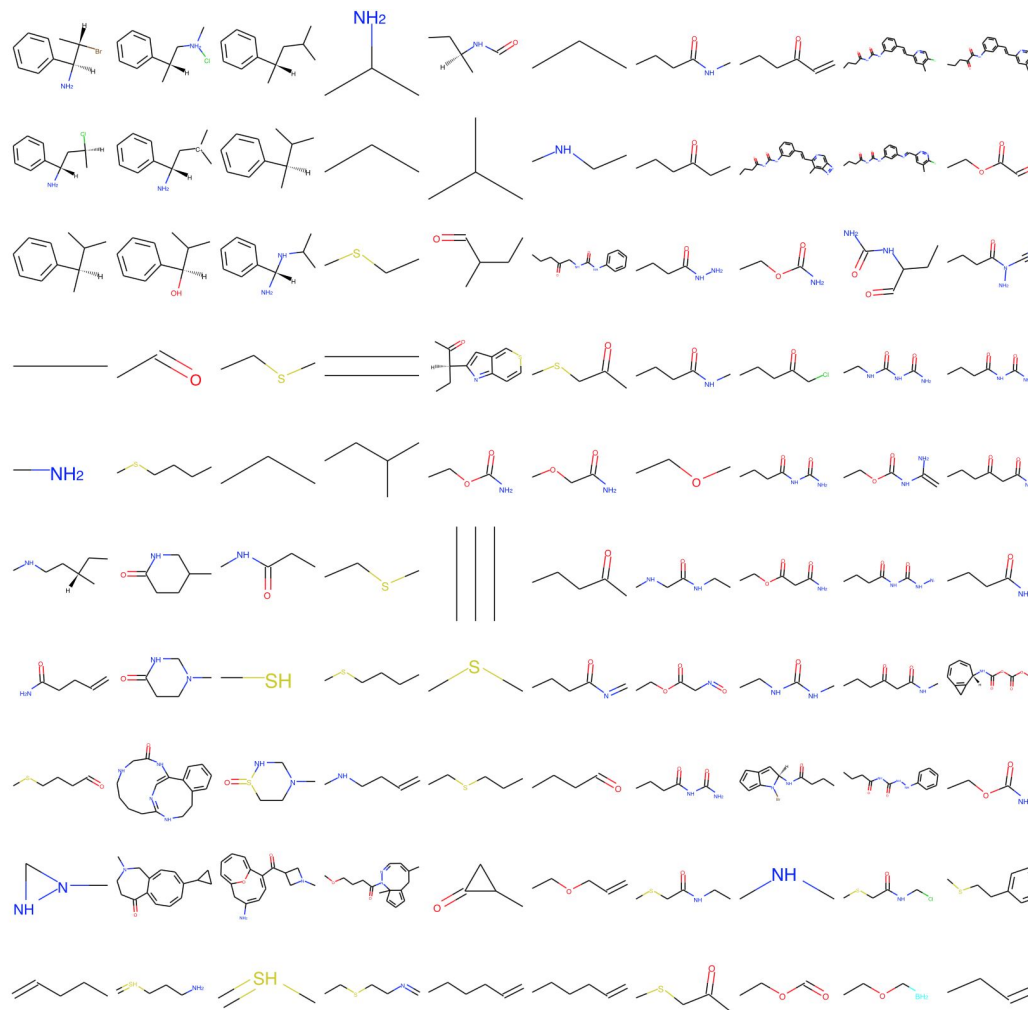


Latent Space Exploration



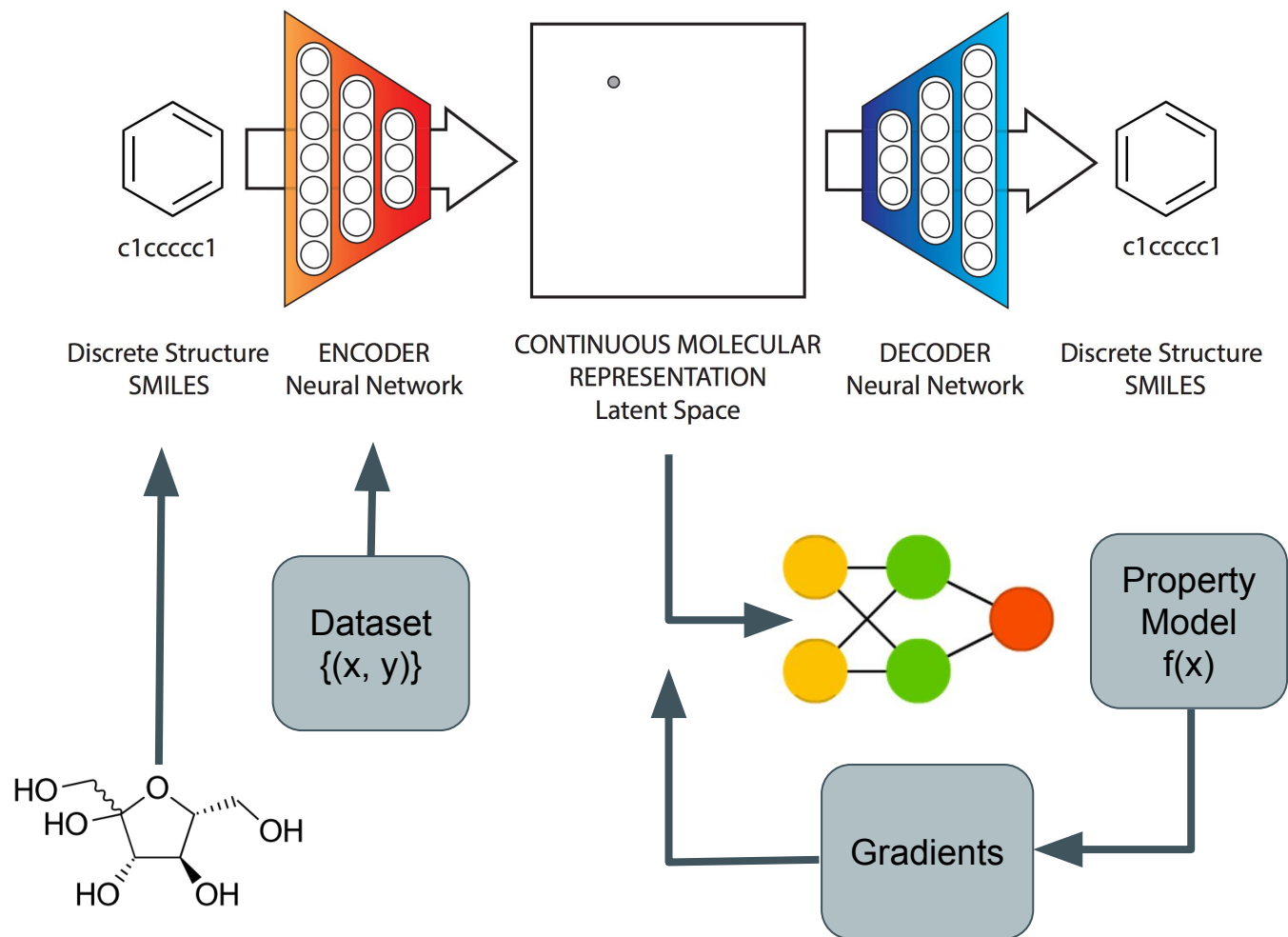
Automatic chemical design using a data-driven continuous representation of molecules
Gomez-Bombarelli et al, 2016, <https://arxiv.org/abs/1610.02415>

Latent Space Exploration

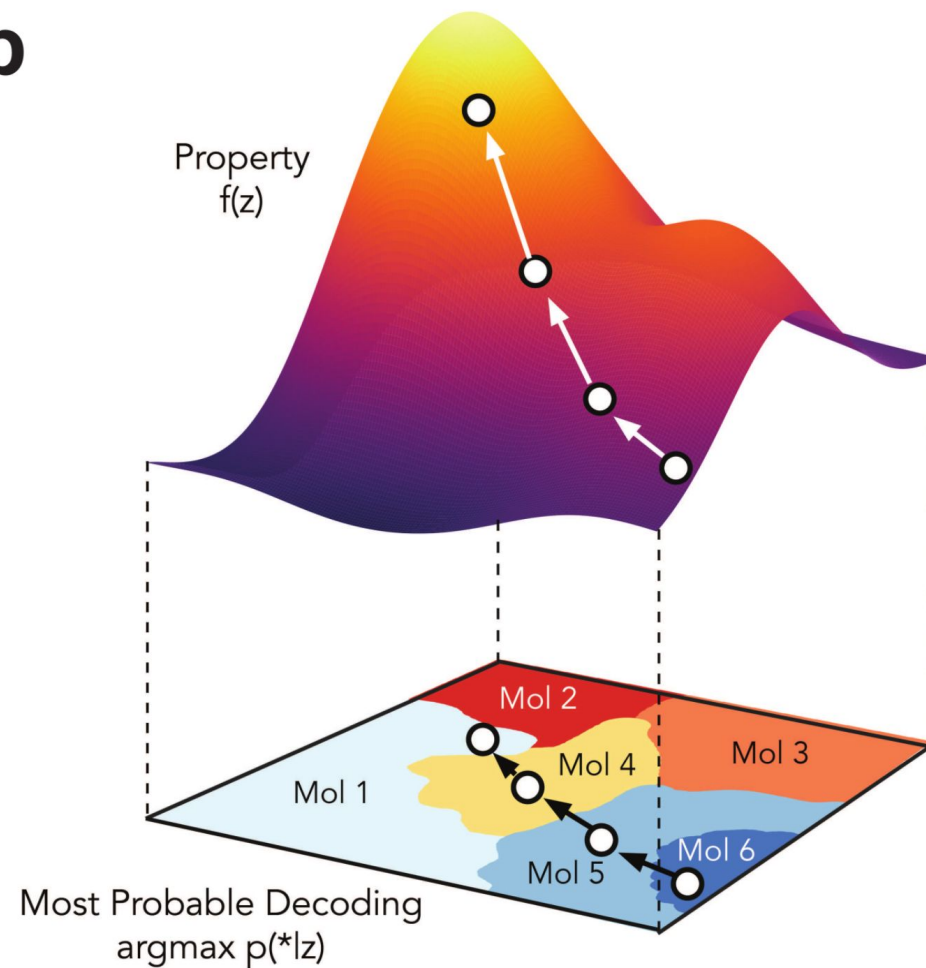


Automatic chemical design using a data-driven continuous representation of molecules
Gomez-Bombarelli et al, 2016, <https://arxiv.org/abs/1610.02415>

Gradient-based Optimisation

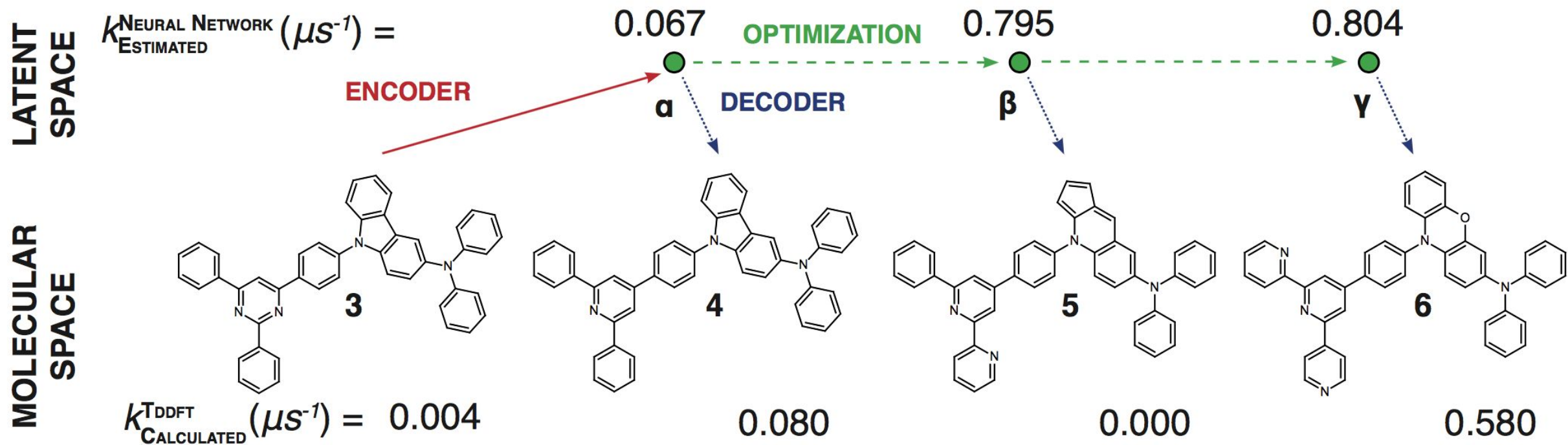


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Automatic chemical design using a data-driven continuous representation of molecules
Gomez-Bombarelli et al, 2016, <https://arxiv.org/abs/1610.02415>

Gradient-based Optimisation



Grammar Variational AutoEncoders: Encoder

- SMILES are not natural language
 - It has a context free grammar
 - SMILES can be represented as a parse tree
- Instead of generating character by character, generate production rules

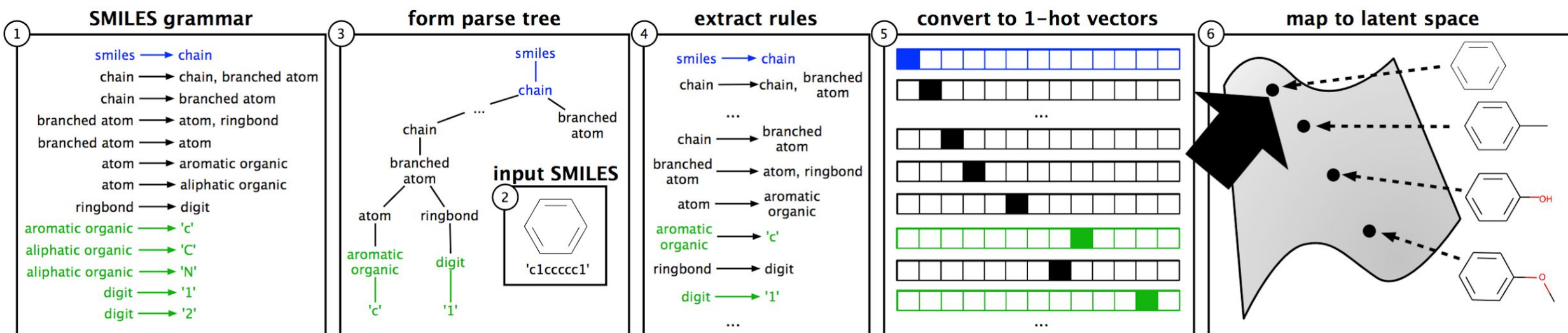


Figure 1. The encoder of the GVAE. We denote the start rule in blue and all rules that decode to terminal in green. See text for details.

Grammar Variational AutoEncoders: Decoder

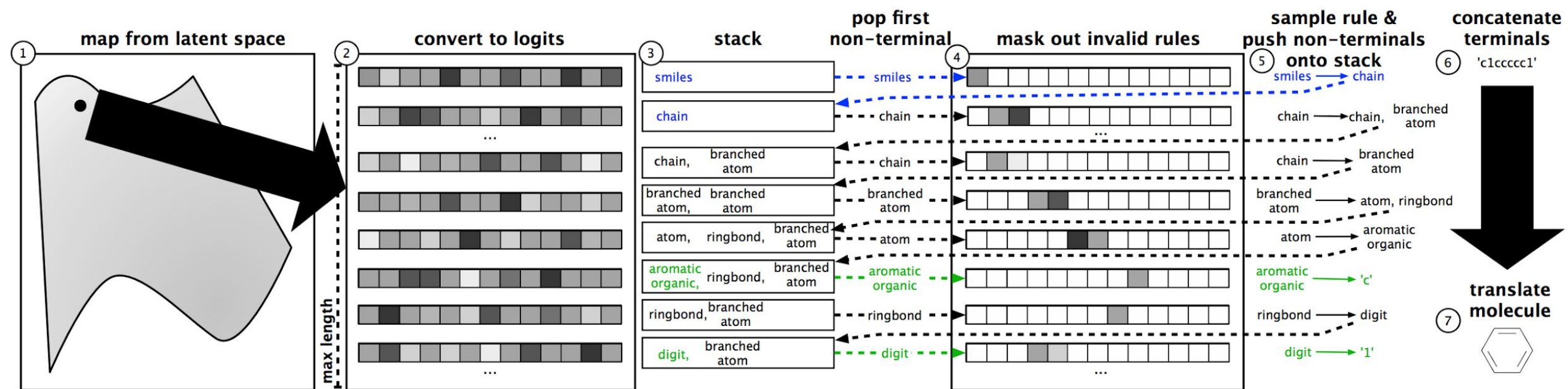
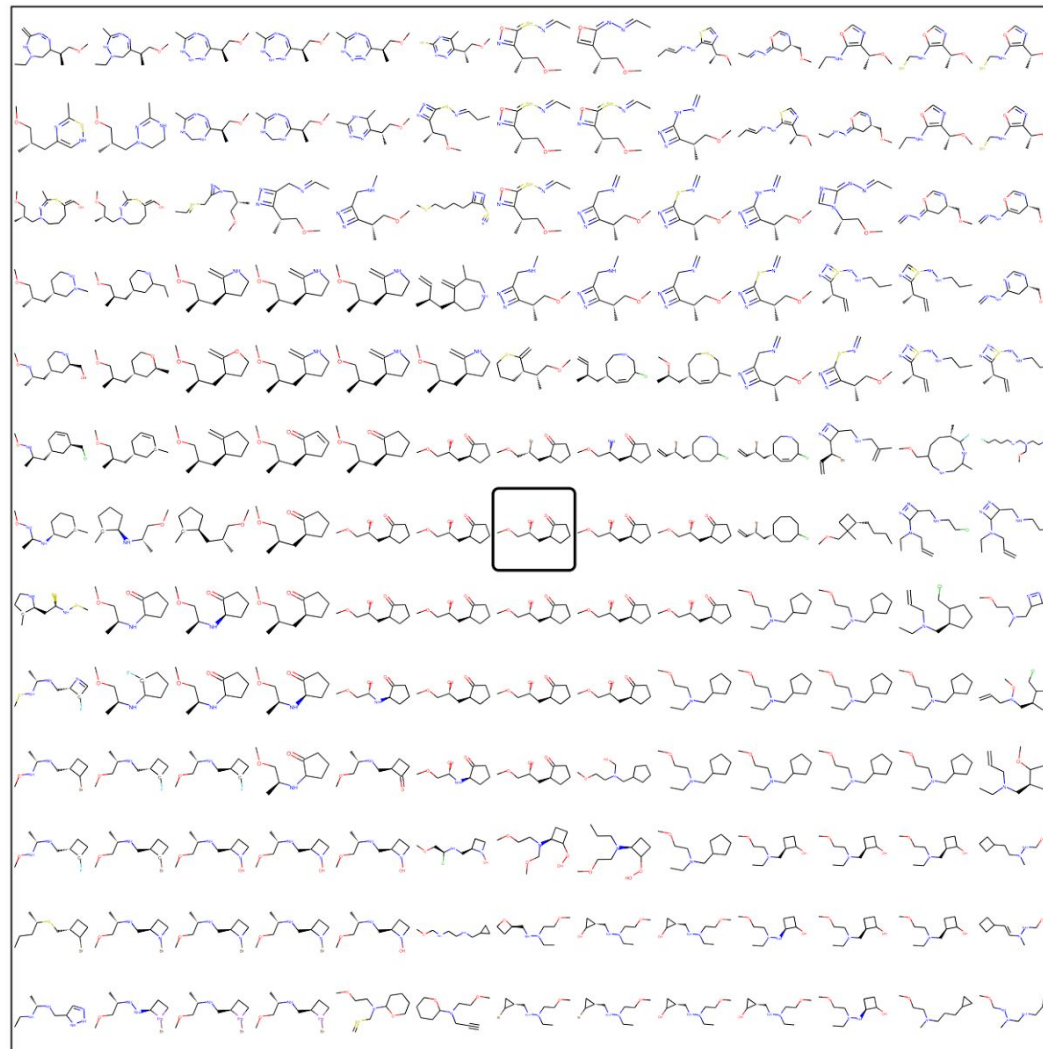
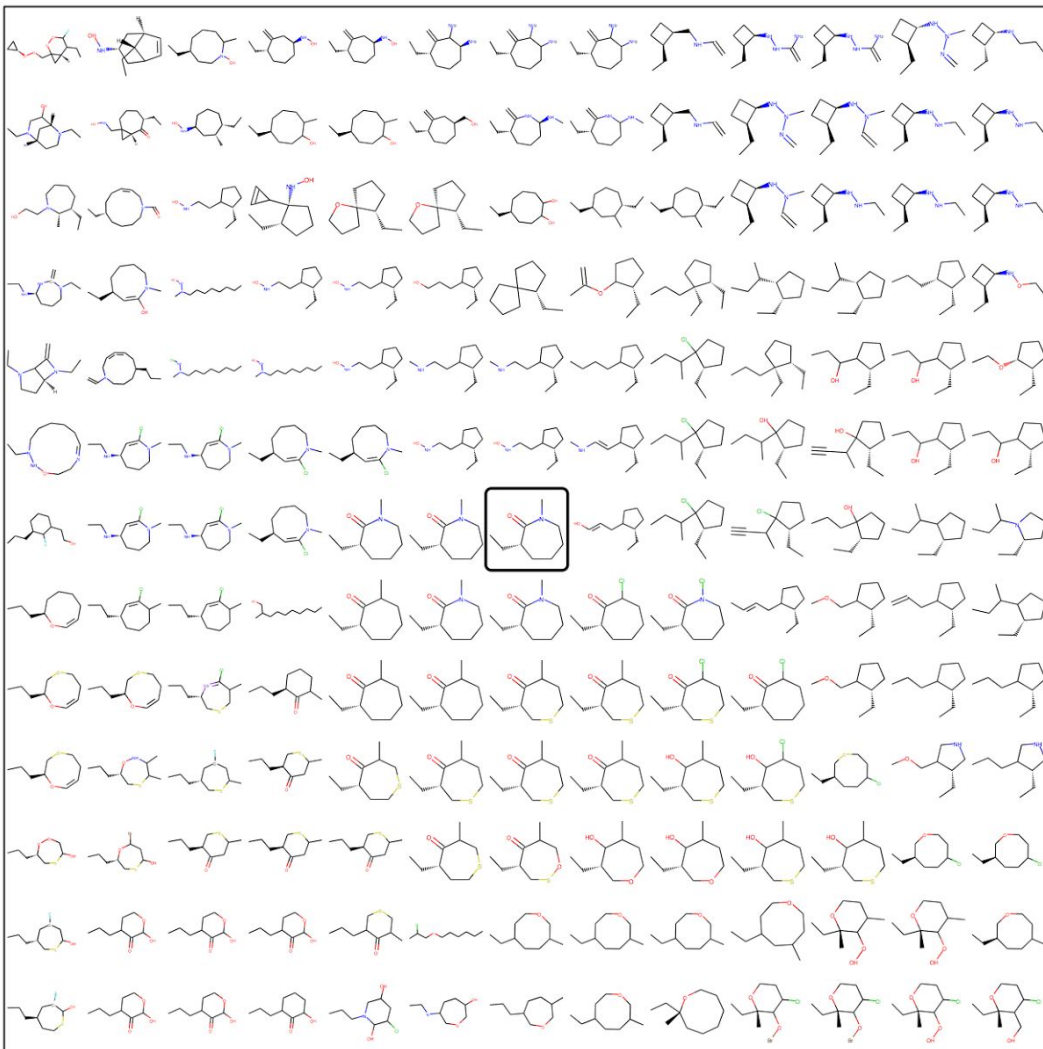
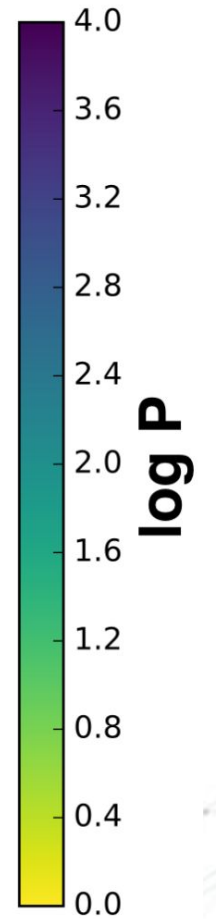
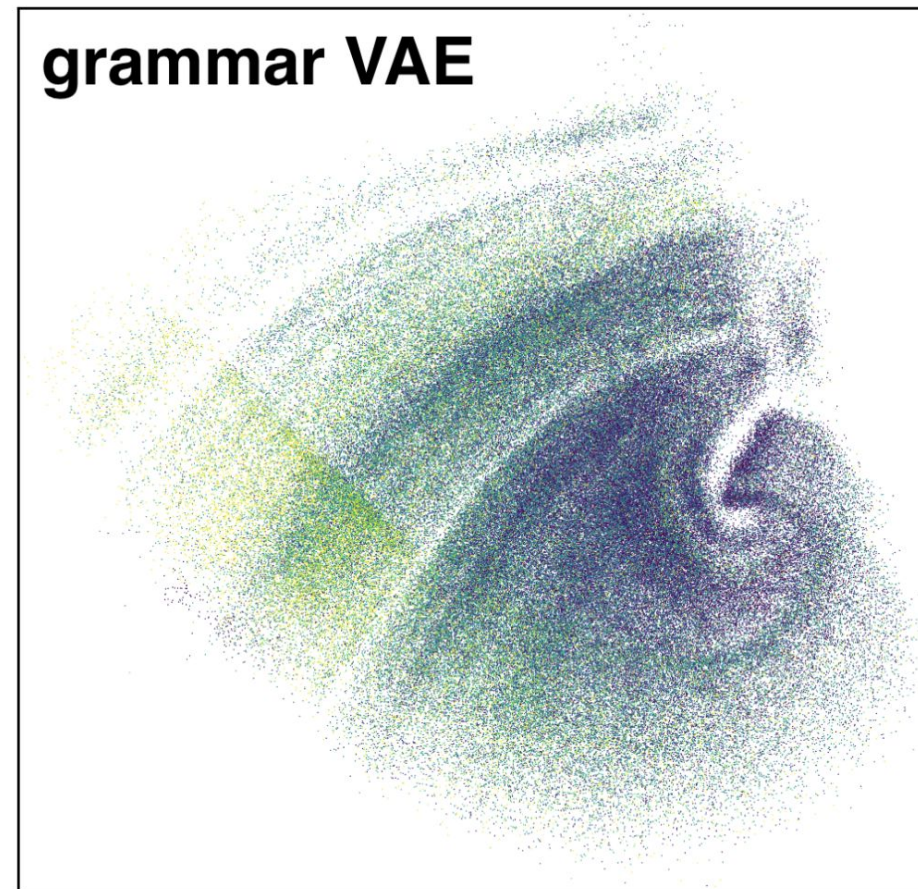
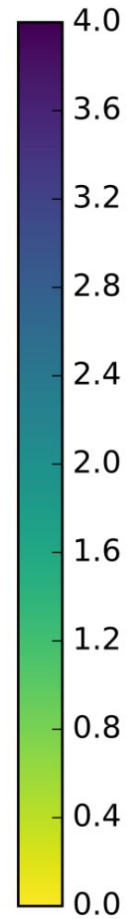
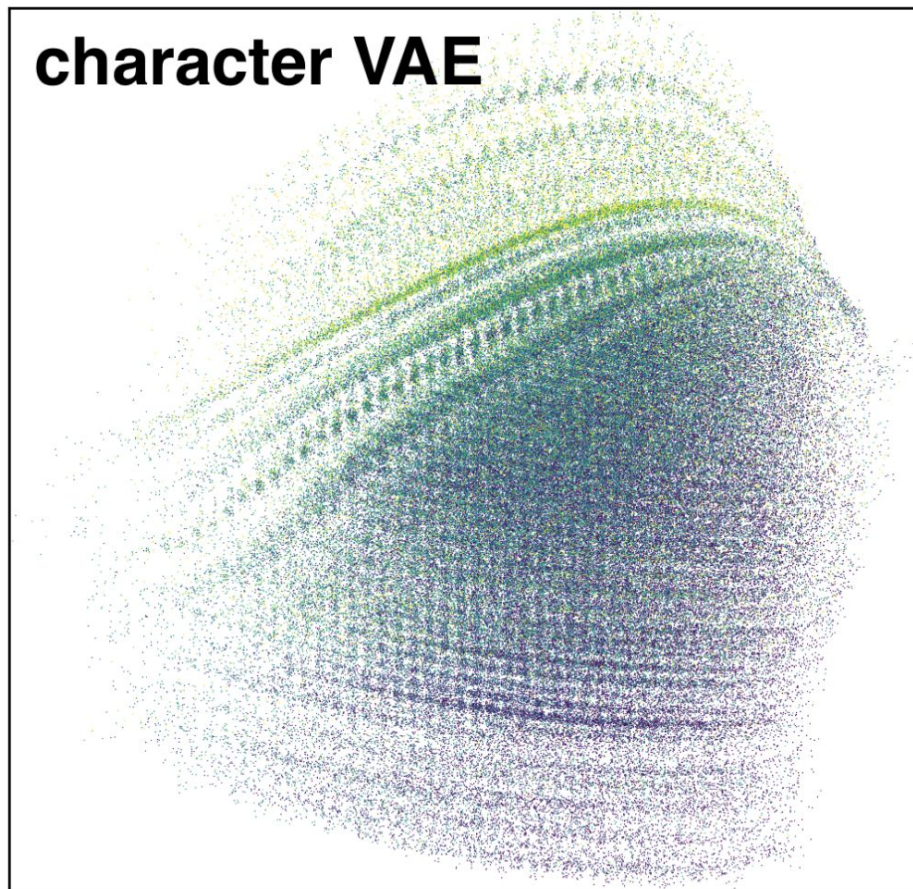


Figure 2. The decoder of the GVAE. See text for details.

GVAEs: Latent Space



GVAEs: Latent Space and Properties



GVAEs: Bayesian Optimisation and Valid Decoding

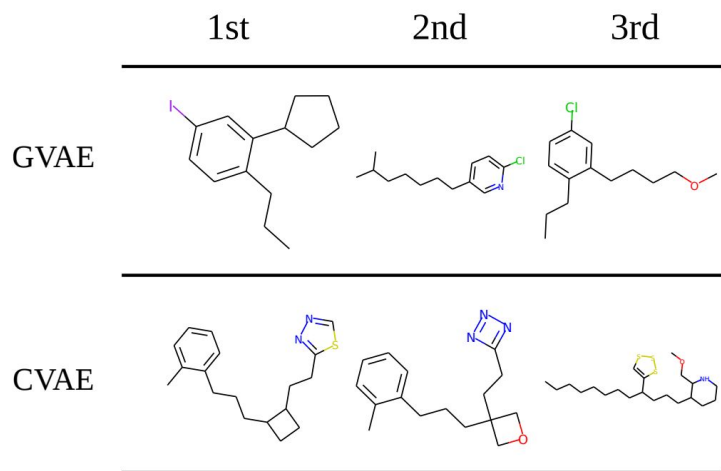


Figure 5. Plot of best molecules found by each method.

Table 4. Best molecules found by each method

Method	#	SMILE	Score
GVAE	1	<chem>CCCC1ccc(I)cc1C1CCC-c1</chem>	2.94
	2	<chem>CC(C)CCCCC1ccc(Cl)nc1</chem>	2.89
	3	<chem>CCCC1ccc(Cl)cc1CCCCOC</chem>	2.80
CVAE	1	<chem>Cc1ccccc1CCCC1CCC1CCc1nncs1</chem>	1.98
	2	<chem>Cc1ccccc1CCCC1(COC1)CCc1nnn1</chem>	1.42
	3	<chem>ccccccccc(cccc212CCcN1COC)c122csss1</chem>	1.19

Table 2. Results finding best expression and molecule

Problem	Method	Frac. valid	Avg. score
Expressions	GVAE	0.99±0.01	3.47 ±0.24
	CVAE	0.86±0.06	4.75±0.25
Molecules	GVAE	0.31±0.07	-9.57 ±1.77
	CVAE	0.17±0.05	-54.66±2.66

RL for Sequence Generation

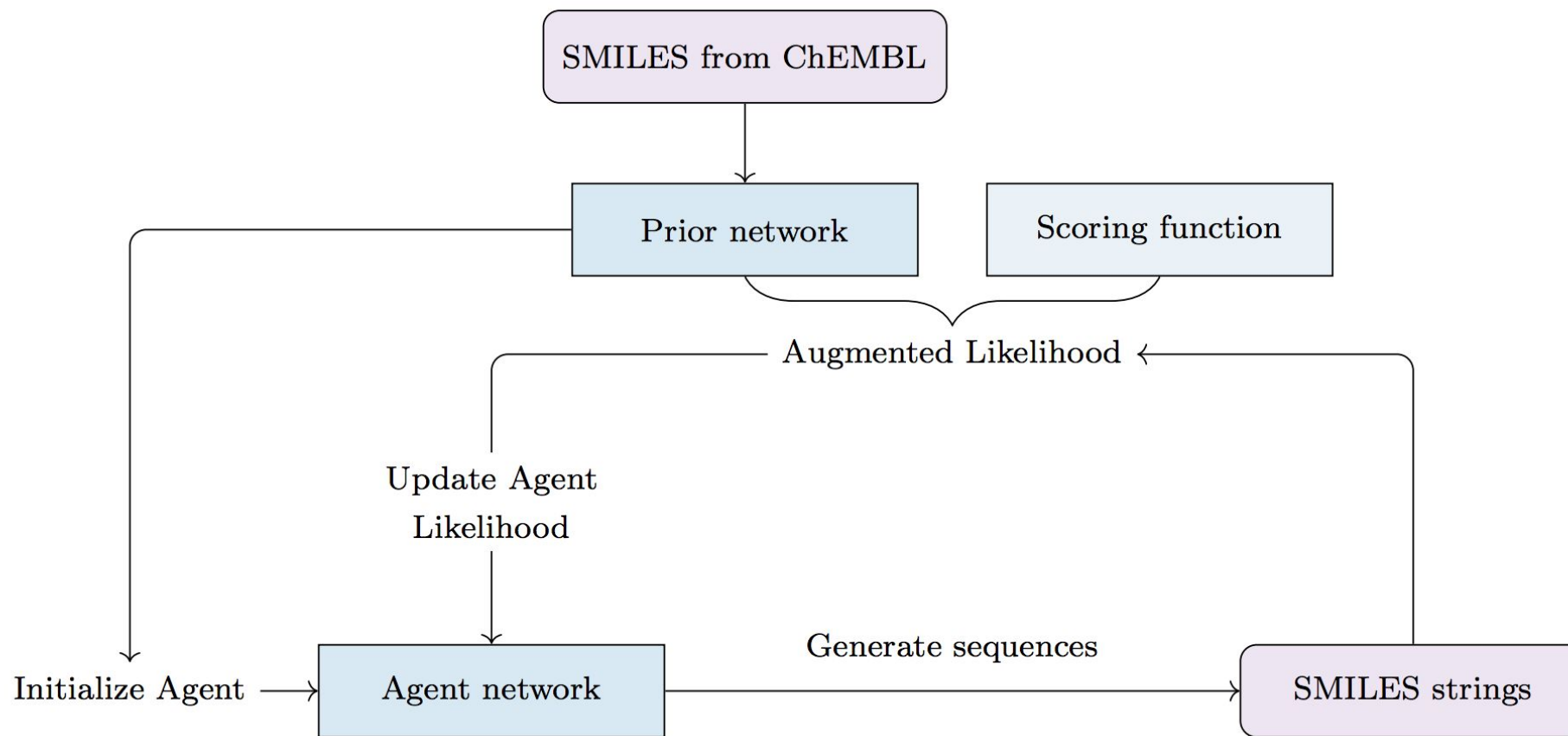
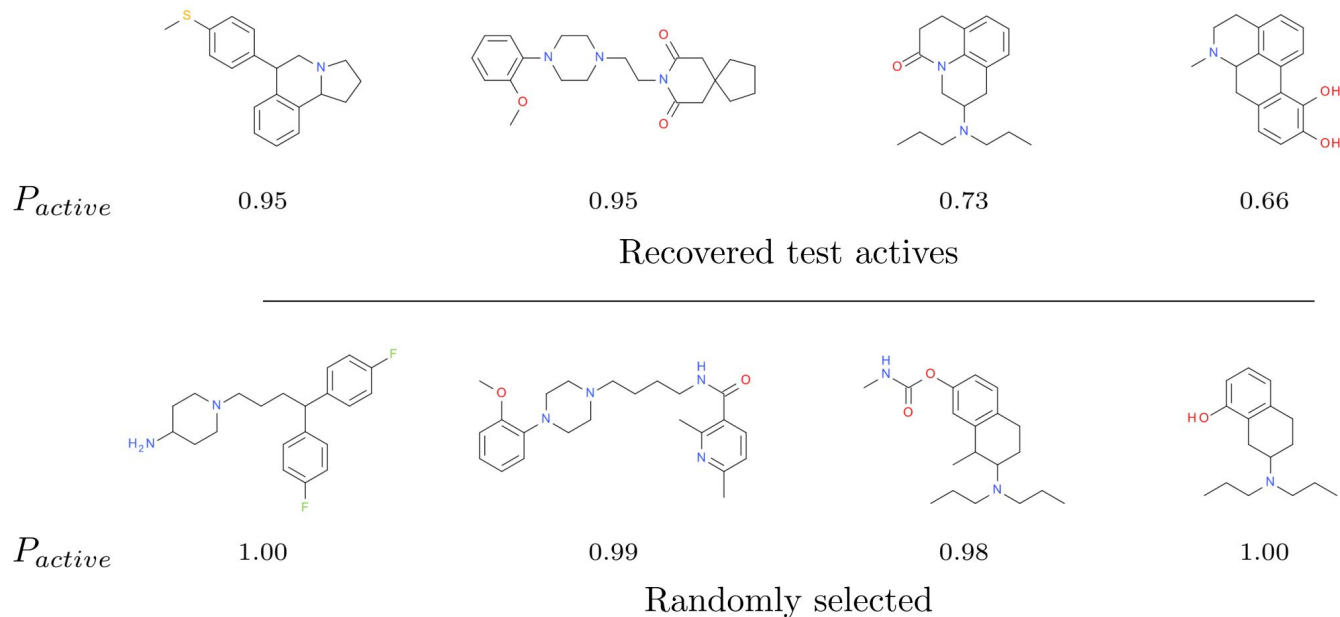


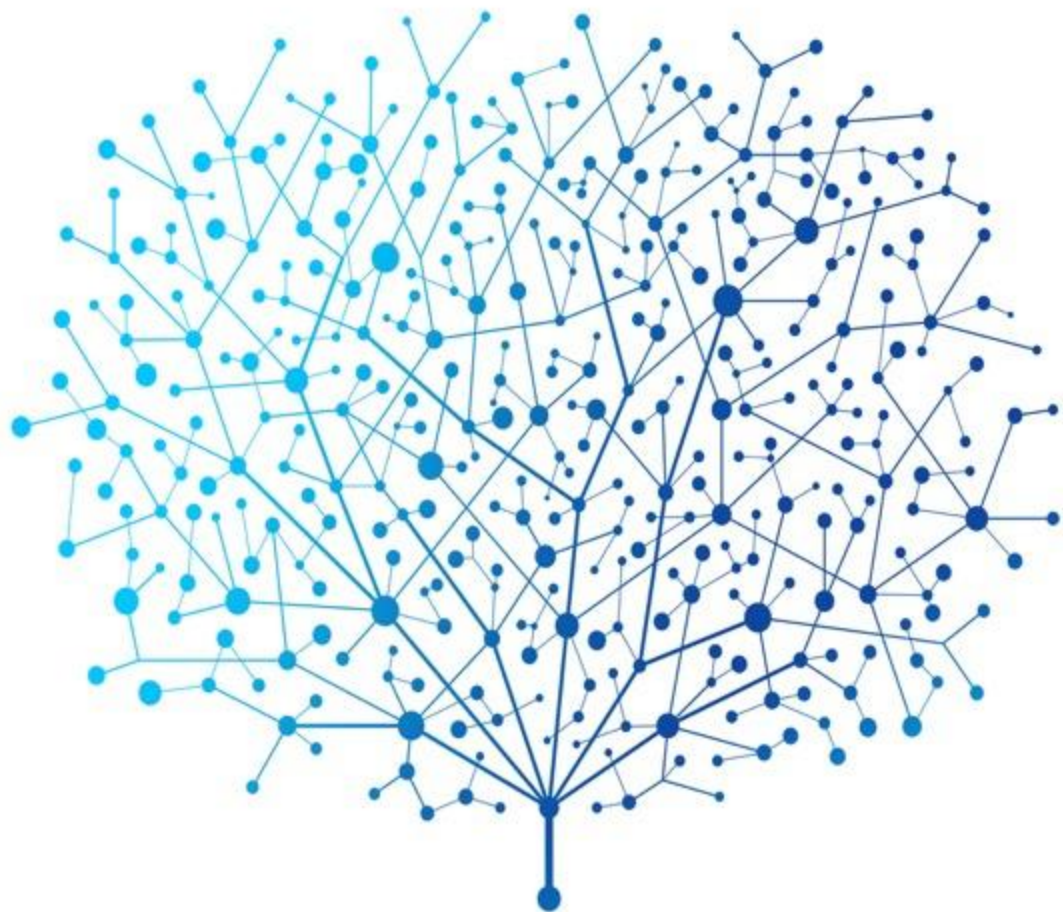
Figure 4 The Agent. Illustration of how the model is constructed. Starting from a Prior network trained on ChEMBL, the Agent is trained using the augmented likelihood of the SMILES generated.

RL for Sequence Generation

Model	Prior	Agent	Prior [†]	Agent [†]
Fraction predicted actives	0.03	0.97	0.02	0.96
Fraction similar to train active	0.02	0.79	0.02	0.75
Fraction similar to test active	0.01	0.46	0.01	0.38
Fraction of test actives recovered	0.00	0.13	0.00	0.07
Probability of generating a test set active ($\times 10^{-3}$)	0.17	40.2	0.05	15.0

[†]DRD2 actives withheld from the training of the Prior

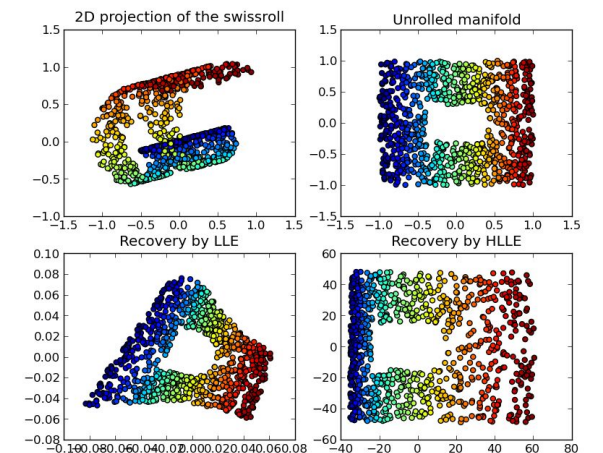
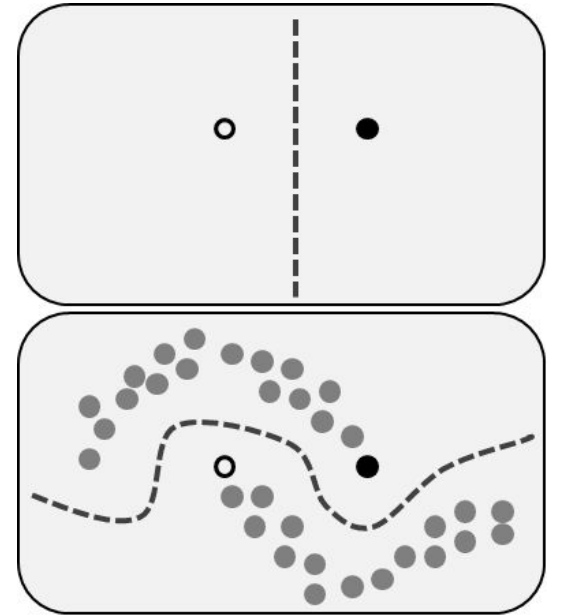




Discussion and Future Directions

Learning with Auxiliary Tasks

- Lack of enough labelled data
- Availability of very large scale unlabelled data
 - GDB-13 and GDB-17
- Regularised learning with auxiliary tasks to learn better representations
 - Pretraining and fine-tuning
 - Semi-supervised learning
 - Multitask learning
 - Transfer learning
 - One-shot learning
 - GANs
- Automatic discovery of adaptive auxiliary tasks
 - How to automatically learn auxiliary problems, architectures, and, loss functions?
- How to efficiently work with very large scaled data

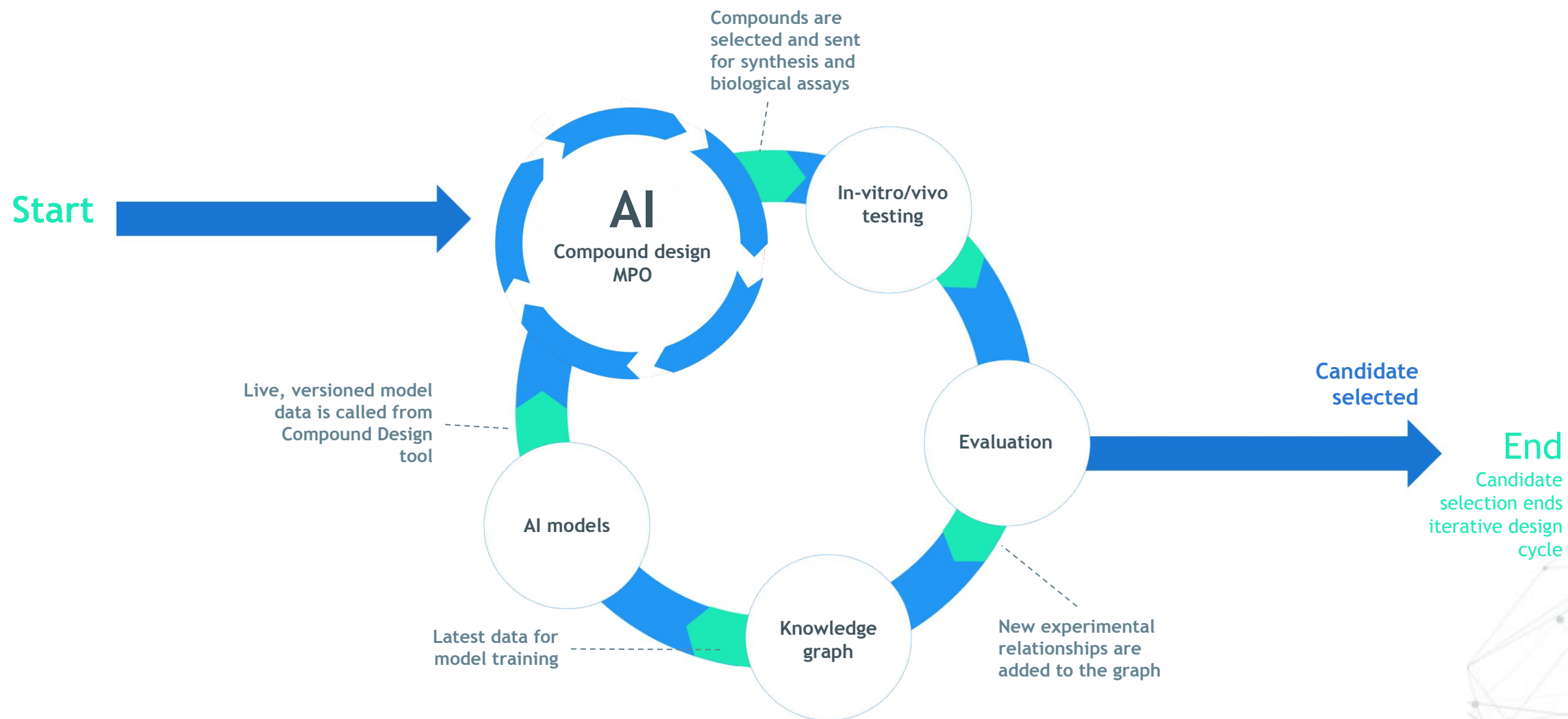




Generative Optimisation

- Learning reward functions
 - Many property prediction models
 - Molecular simulations
 - Dealing with uncertainty
- Learning representations
 - Discriminative representations learnt by property prediction models might not be suitable
 - How to automatically learn shared and specialised representation
- Generative models
 - Learning search and optimisation policies
 - Multi-objective optimisation
 - Learning to generate valid, diverse, and, novel compounds
 - Learning intrinsic rewards
 - Interpretable generative models
- Benchmarking
 - Methods for evaluating generative models
 - Learnt reward functions are proxy to real-world
 - How to assess quality of latent spaces?
 - Similarity based perturbation and discovery of known (hidden) sample

Interactive Learning with Users and Real-World Test Labs





Thanks!

Get in touch if interested,
we are hiring!

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