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# A Short Review on HMAX Model for Biological Object Recognition

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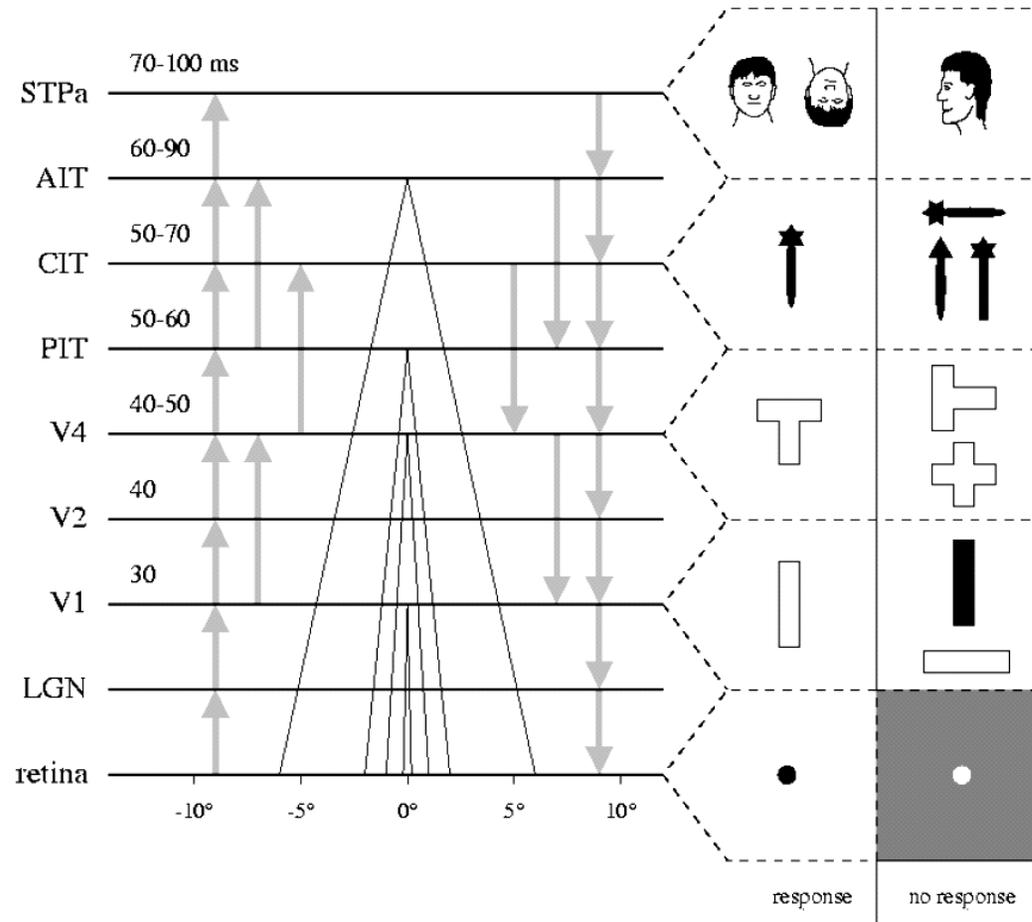
[amir@igi.tugraz.at](mailto:amir@igi.tugraz.at)

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# Outline

- Visual Cortex
  - HMAX
  - Modified HMAX
  - New HMAX
  - Experimental Results
  - Discussion
  - Our Motivation
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# Visual Cortex Structure: Ventral Pathway



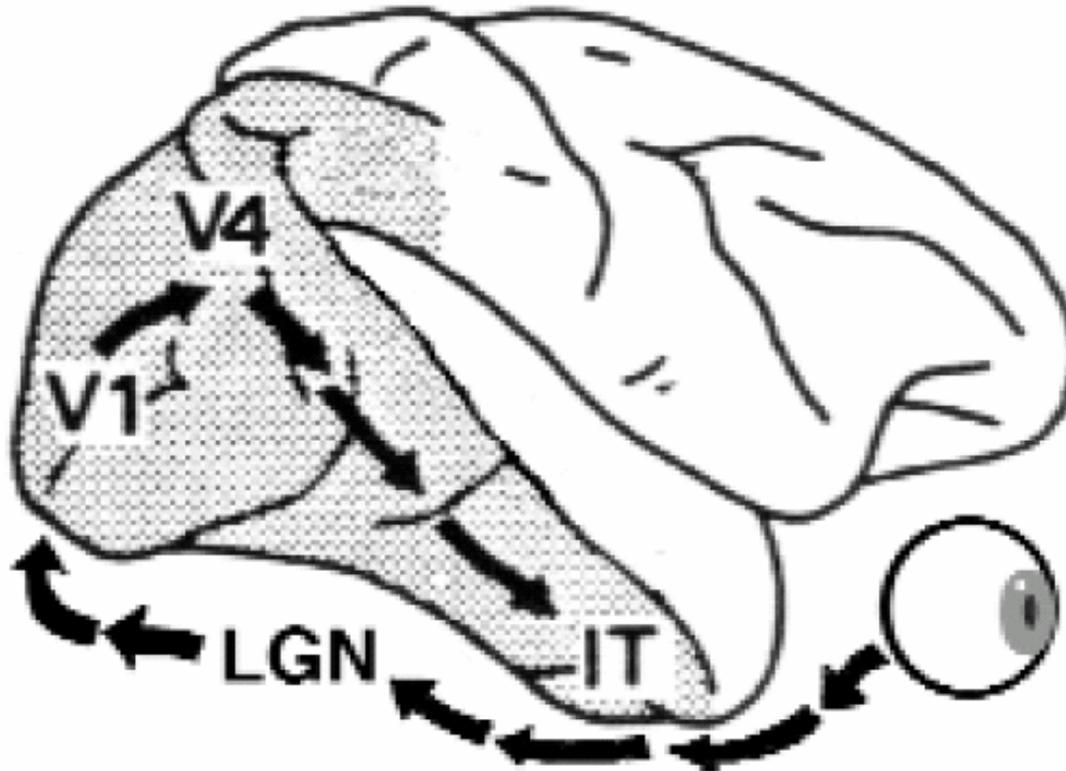
Wiskott, L. (2003)

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# Properties

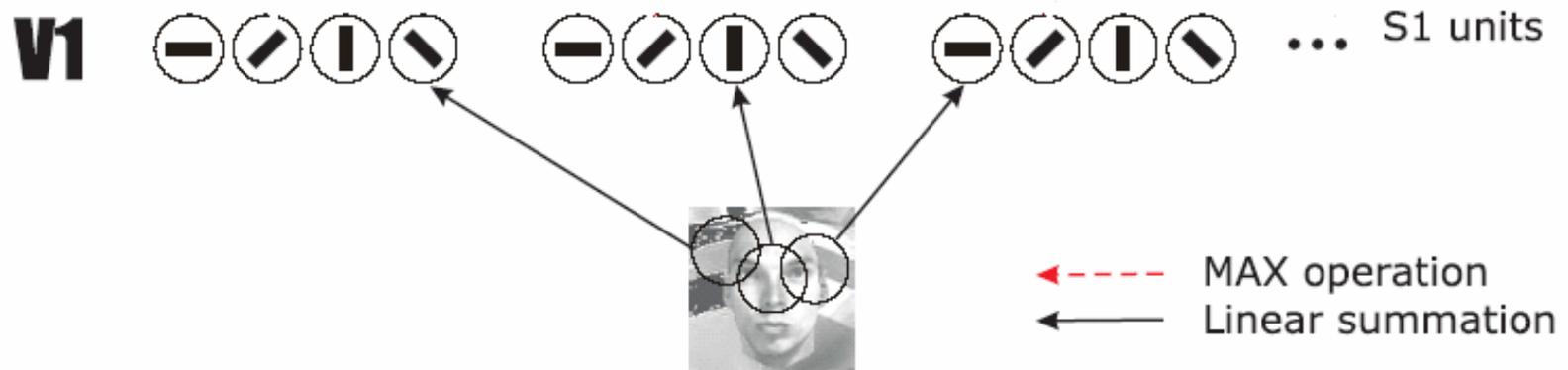
- Layered Structure
  - Feedback Connections
  - Feature Hierarchy
  - Invariance Hierarchy
  - Fast Recognition
  - Attention
  - Learning
-

# Simplified Anatomy



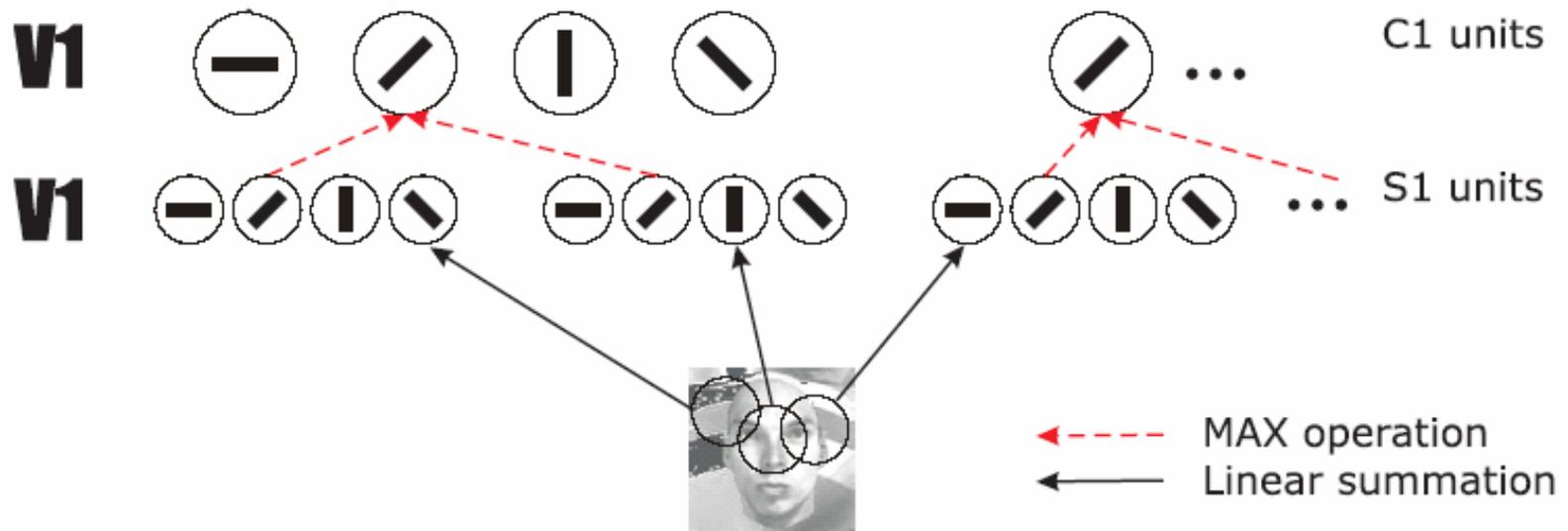
Riesenhuber, M., and Poggio, T. (2000)

# HMAX



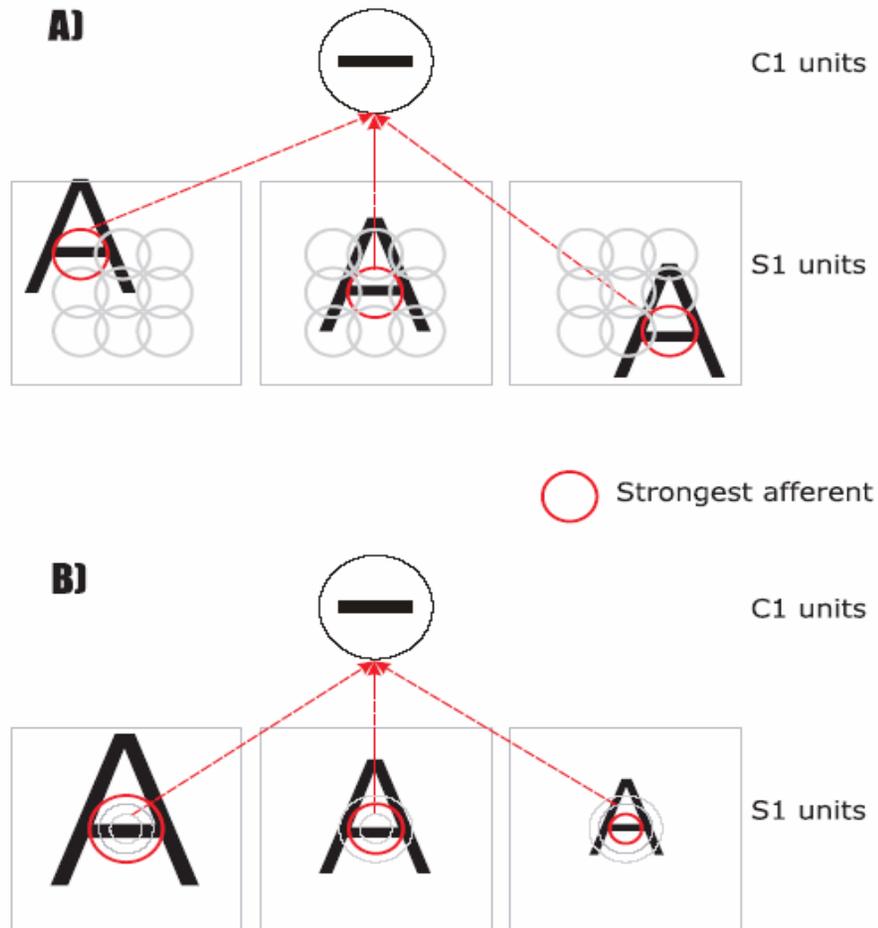
Serre, T., and Riesenhuber, M. (2004)

# HMAX



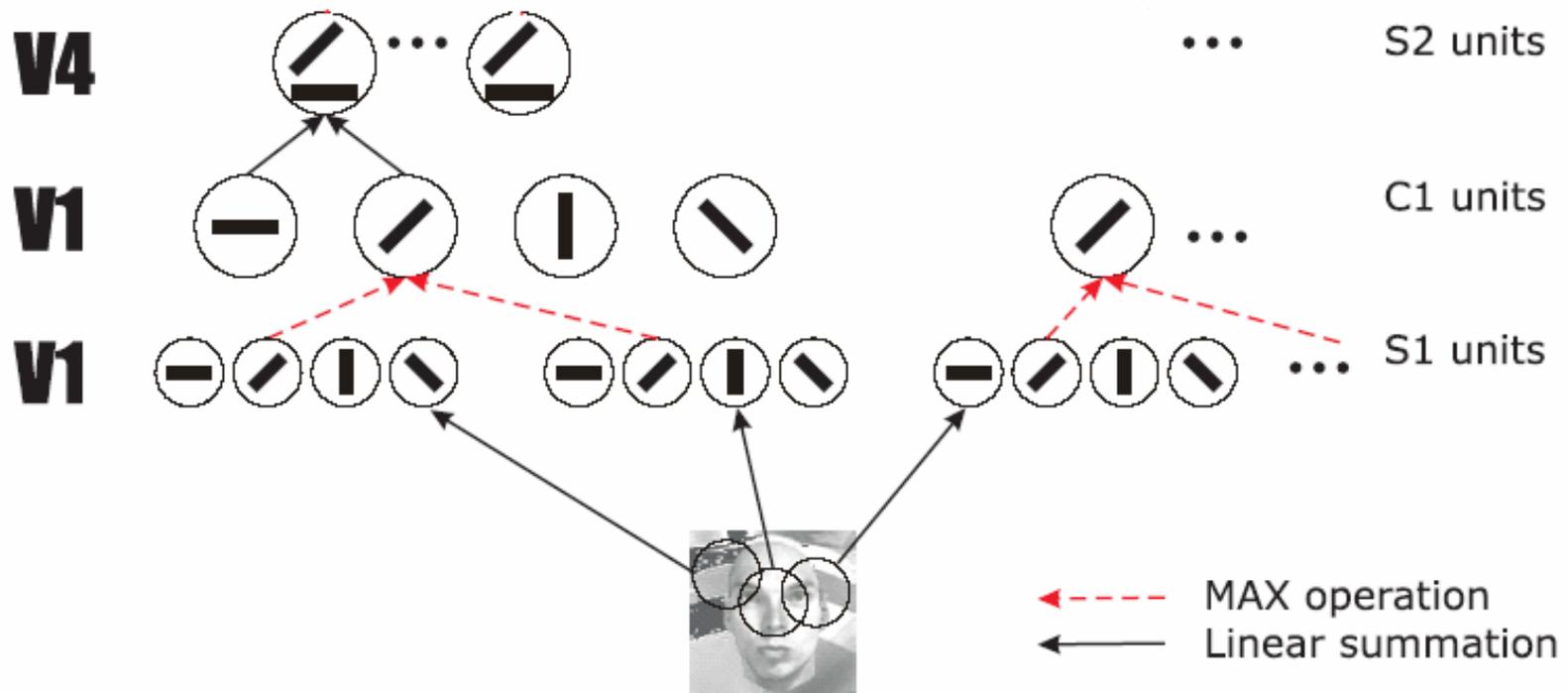
Serre, T., and Riesenhuber, M. (2004)

# HMAX



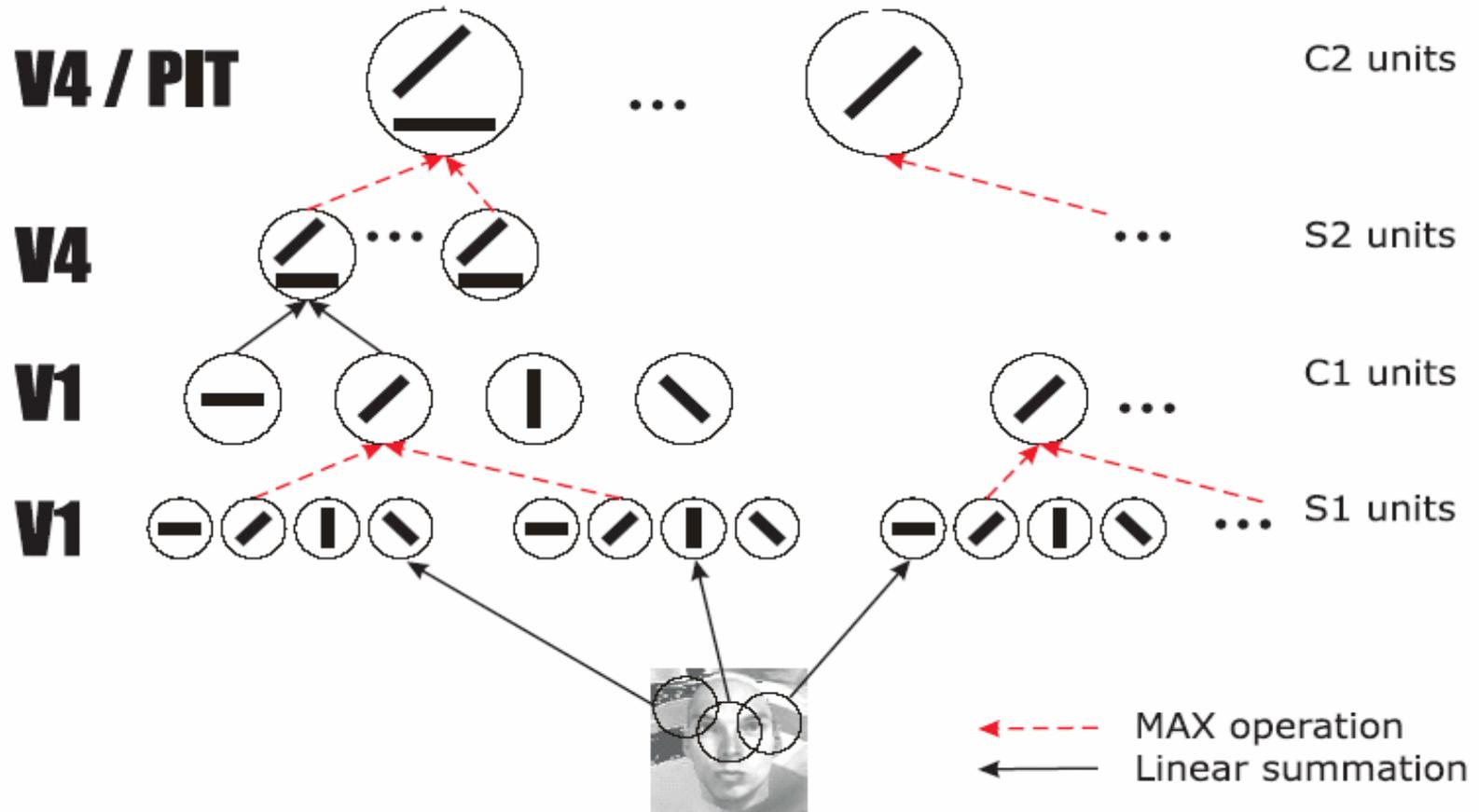
Serre, T., and Riesenhuber, M. (2004)

# HMAX



Serre, T., and Riesenhuber, M. (2004)

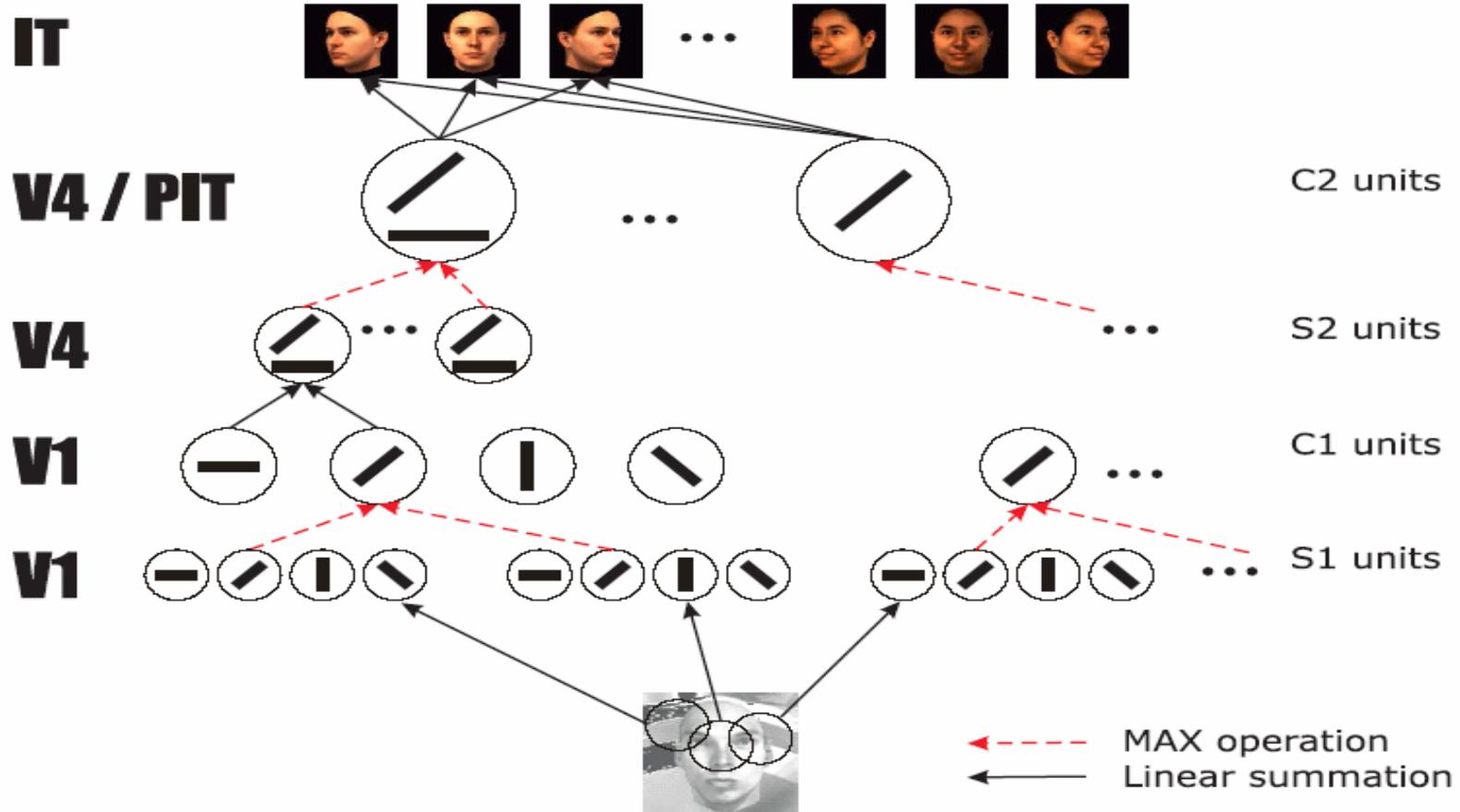
# HMAX



Serre, T., and Riesenhuber, M. (2004)

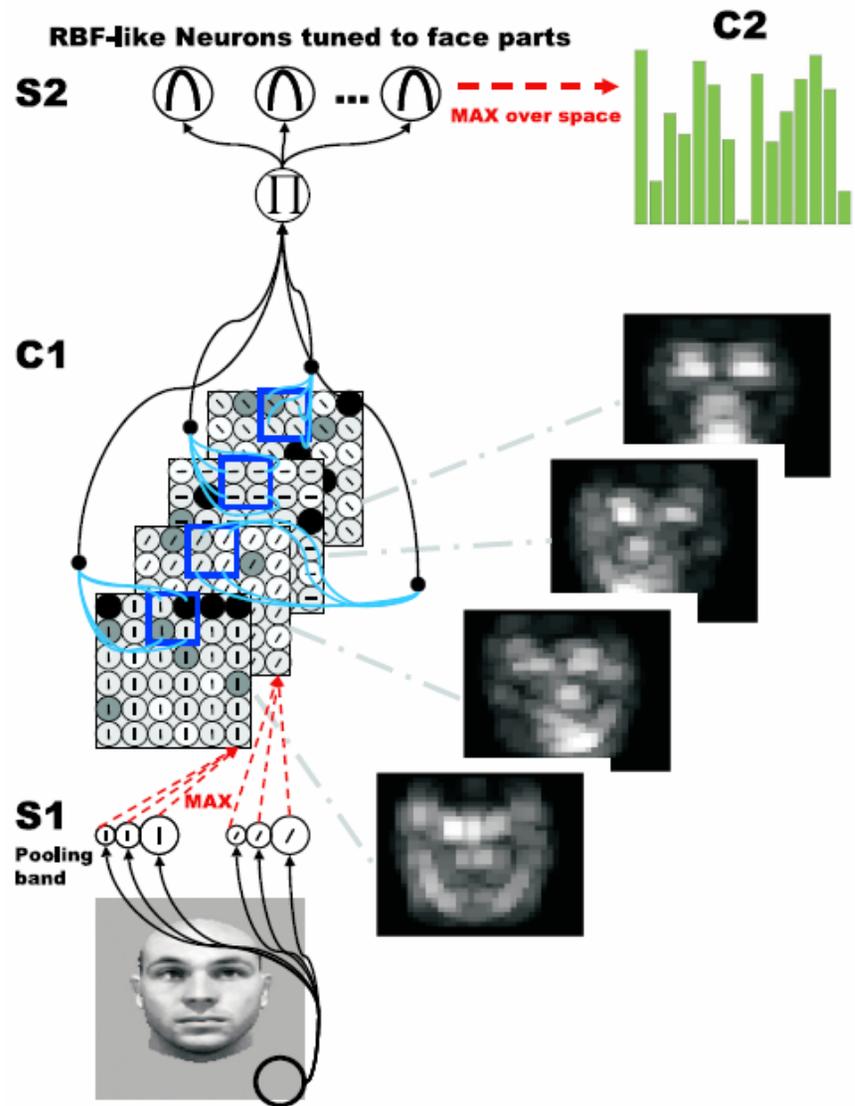
# HMAX

View-tuned units (VTUs). Ex: face units



Serre, T., and Riesenhuber, M. (2004)

# Modified HMAX



Serre, T. et. al (2002)

# New HMAX

Band $\Sigma$	1	2	3	4	5	6	7	8
filters sizes $s$	7 & 9	11 & 13	15 & 17	19 & 21	23 & 25	27 & 29	31 & 33	35 & 37
effective width $\sigma$	2.8 & 3.6	4.5 & 5.4	6.3 & 7.3	8.2 & 9.2	10.2 & 11.3	12.3 & 13.4	14.6 & 15.8	17.0 & 18.2
wavelength $\lambda$	3.5 & 4.6	5.6 & 6.8	7.9 & 9.1	10.3 & 11.5	12.7 & 14.1	15.4 & 16.8	18.2 & 19.7	21.2 & 22.8
grid size $N^\Sigma$	8	10	12	14	16	18	20	22
orientation $\theta$	0; $\frac{\pi}{4}$ ; $\frac{\pi}{2}$ ; $\frac{3\pi}{4}$							
patch sizes $n_i$	4 × 4; 8 × 8; 12 × 12; 16 × 16 (×4 orientations)							

Serre, T. et. al (2005)

# Experimental Results



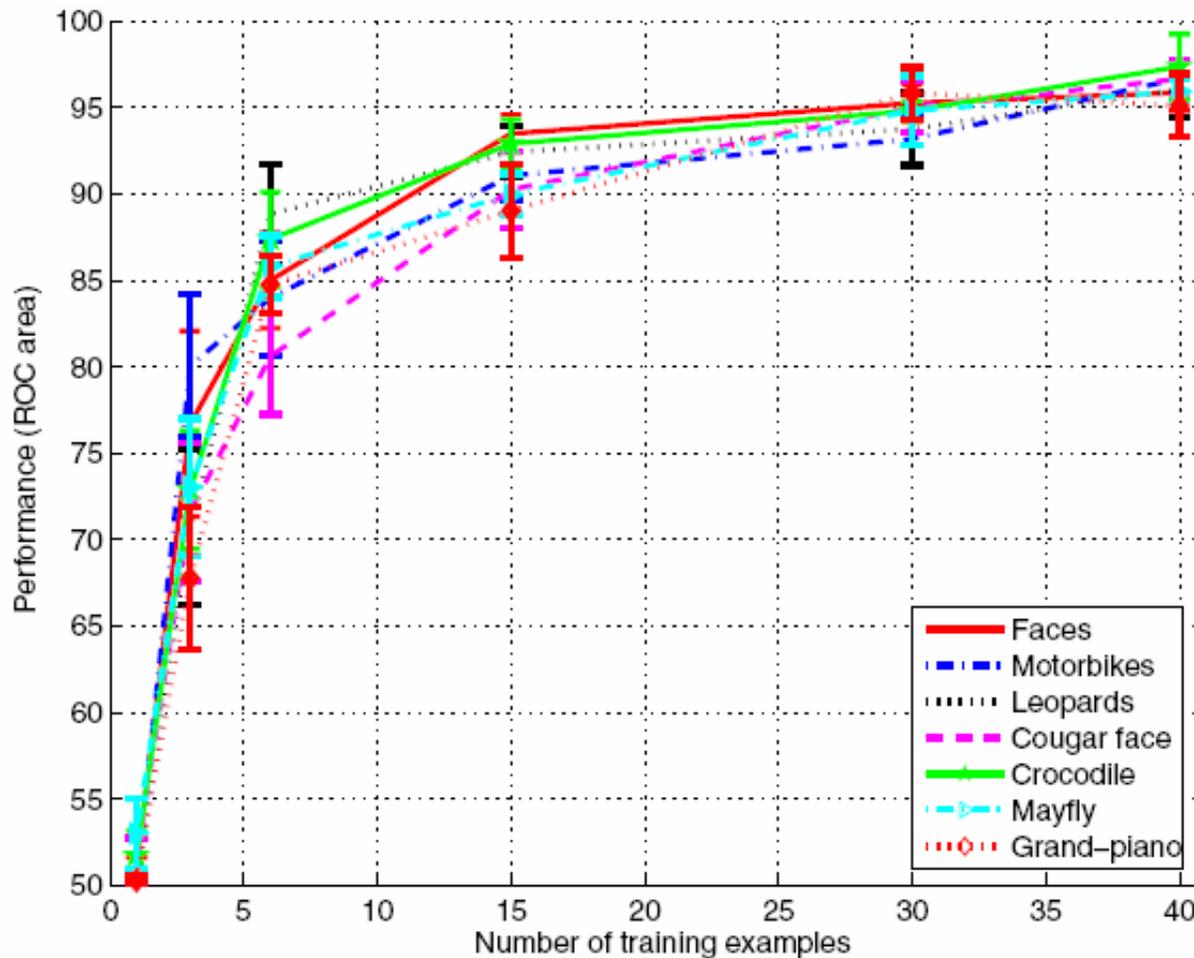
Serre, T. et. al (2005)

# Experimental Results

Datasets		Bench.	C2 features	
			boost	SVM
Leaves (Calt.)	[24]	84.0	<b>97.0</b>	95.9
Cars (Calt.)	[4]	84.8	99.7	<b>99.8</b>
Faces (Calt.)	[4]	96.4	<b>98.2</b>	98.1
Airplanes (Calt.)	[4]	94.0	<b>96.7</b>	94.9
Moto. (Calt.)	[4]	95.0	<b>98.0</b>	97.4
Faces (MIT)	[7]	90.4	<b>95.9</b>	95.3
Cars (MIT)	[11]	75.4	<b>95.1</b>	93.3

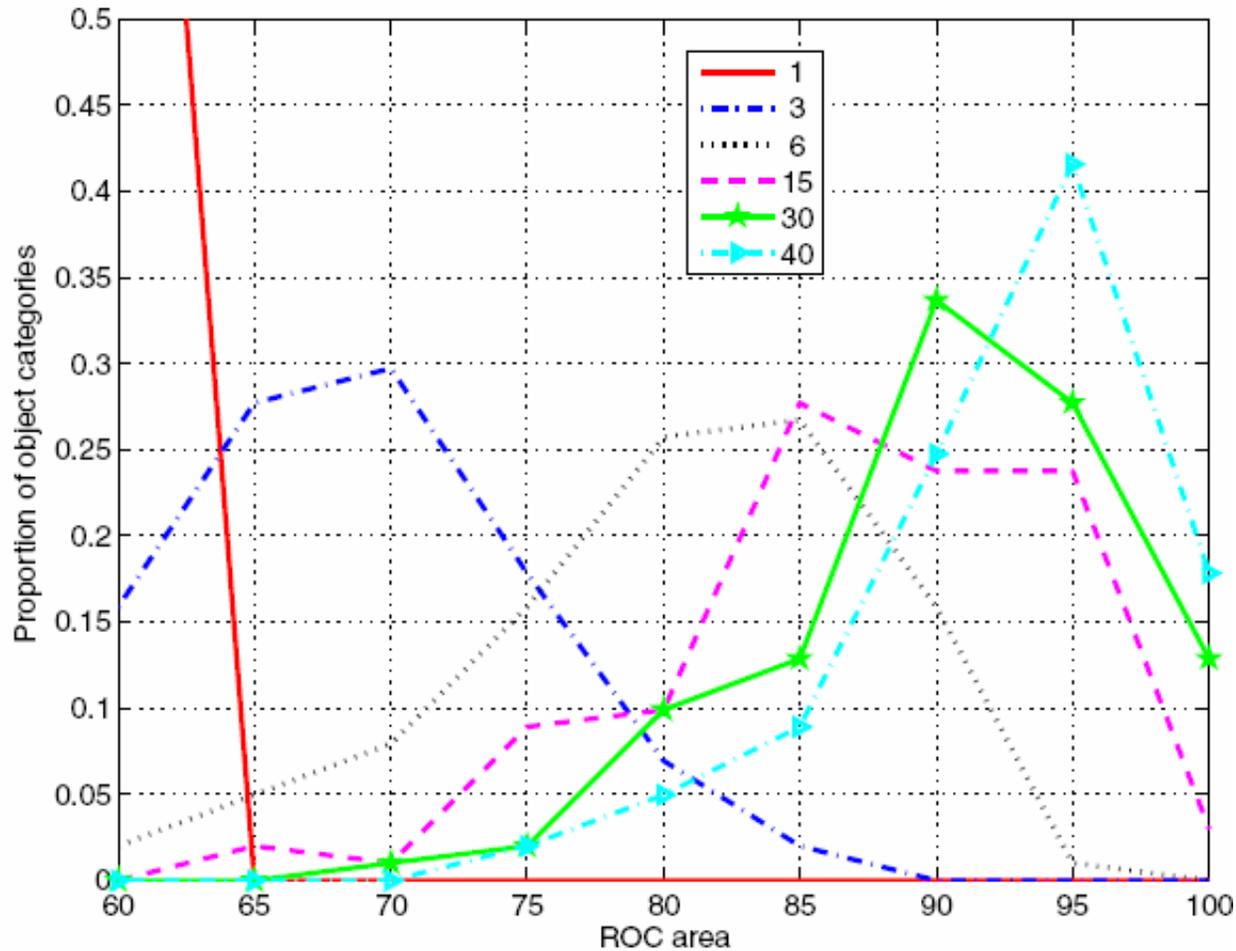
Serre, T. et. al (2005)

# Experimental Results



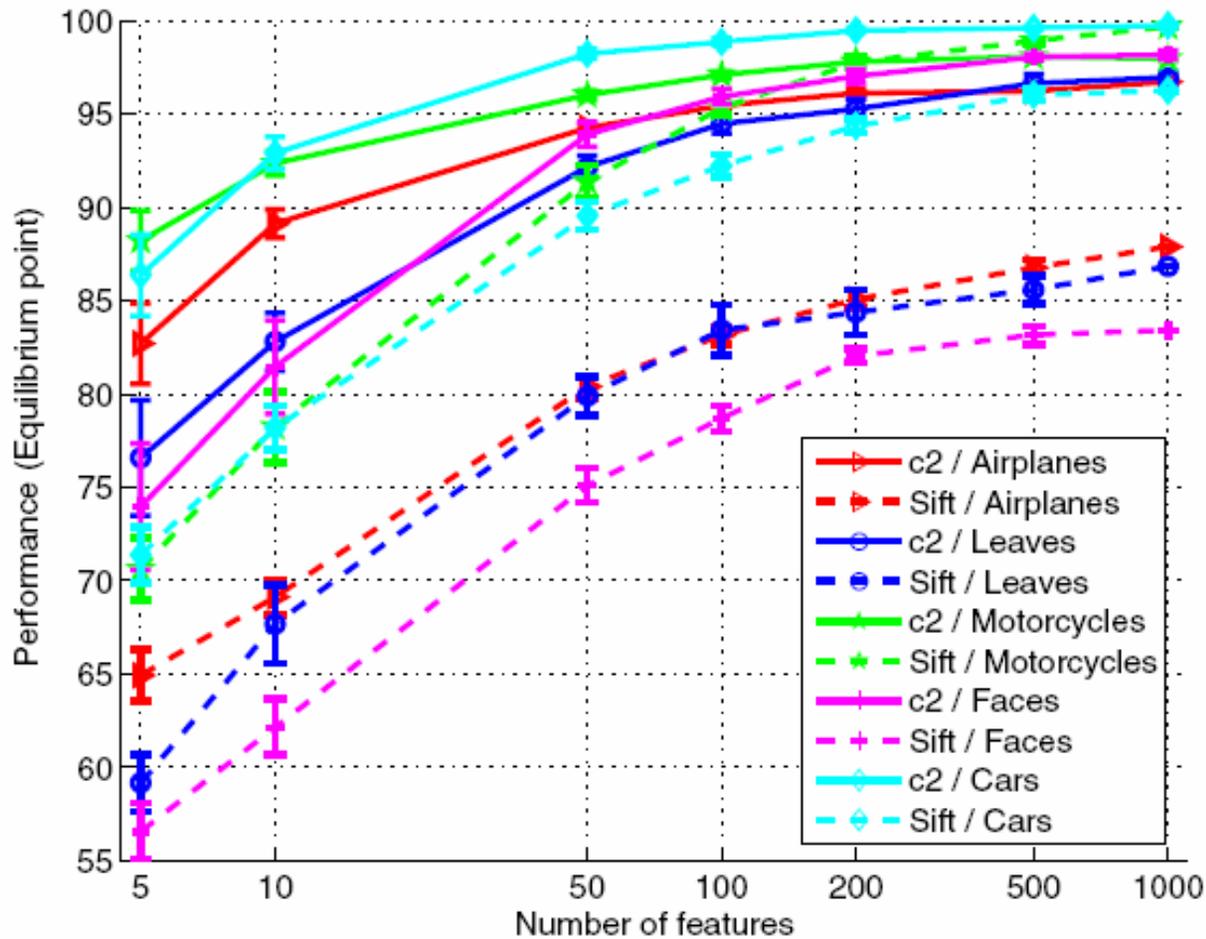
Serre, T. et. al (2005)

# Experimental Results



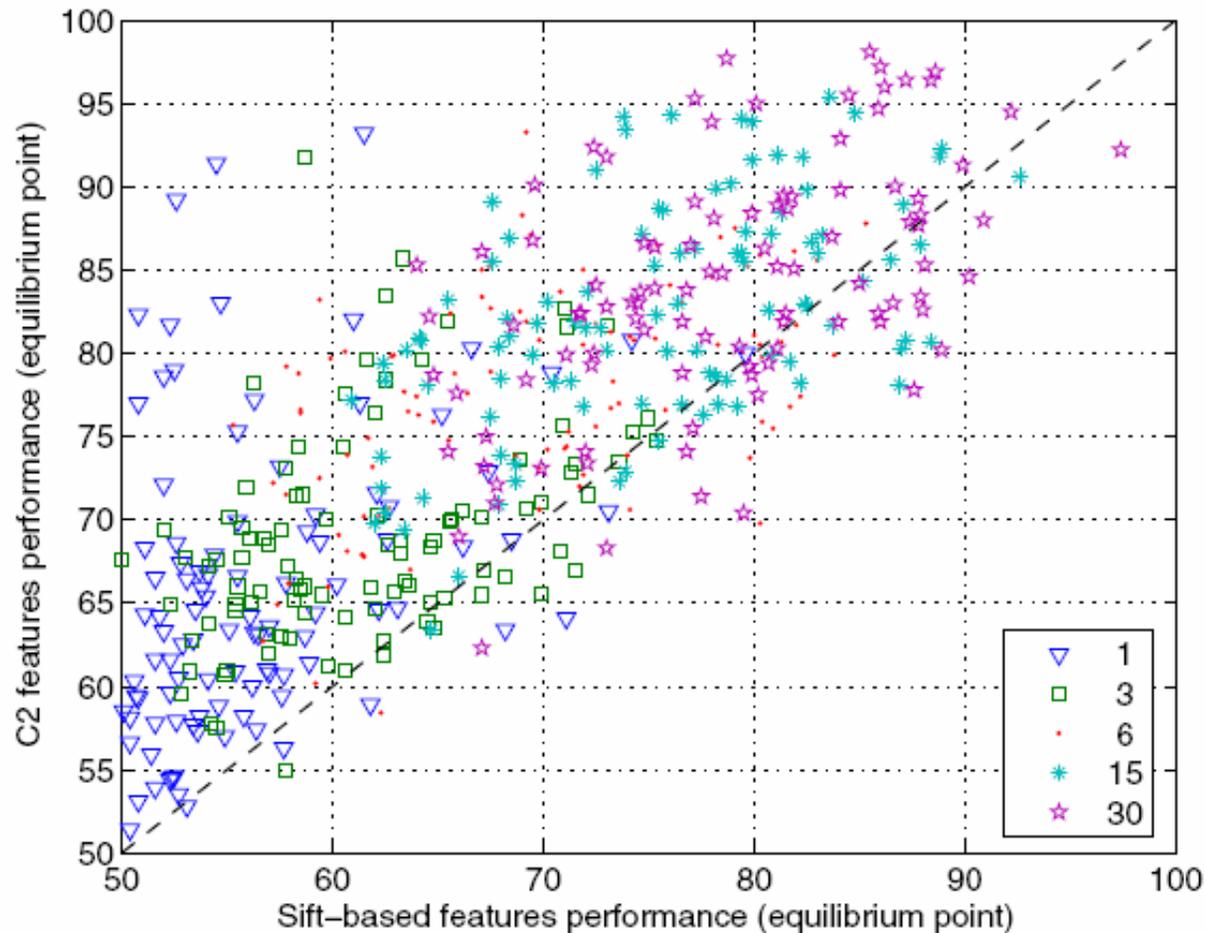
Serre, T. et. al (2005)

# Experimental Results



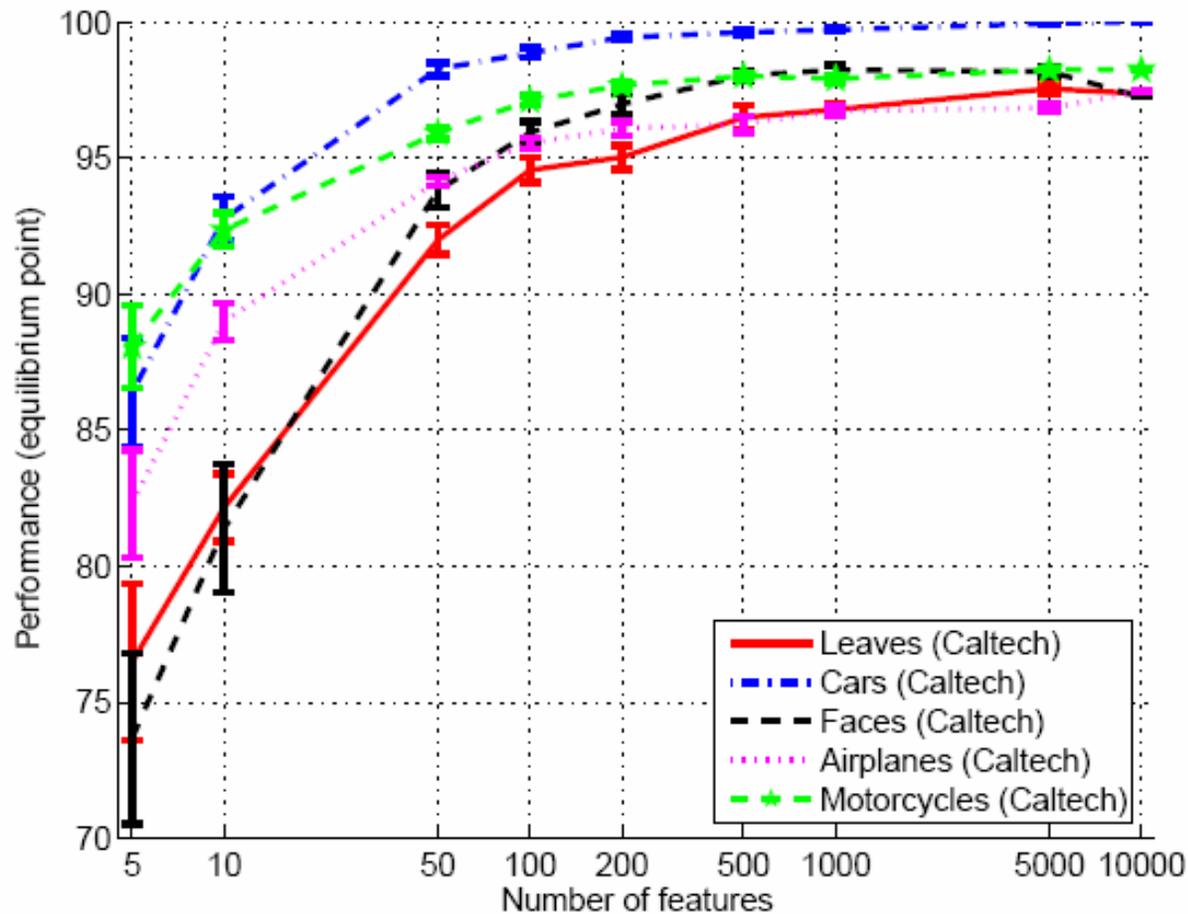
Serre, T. et. al (2005)

# Experimental Results



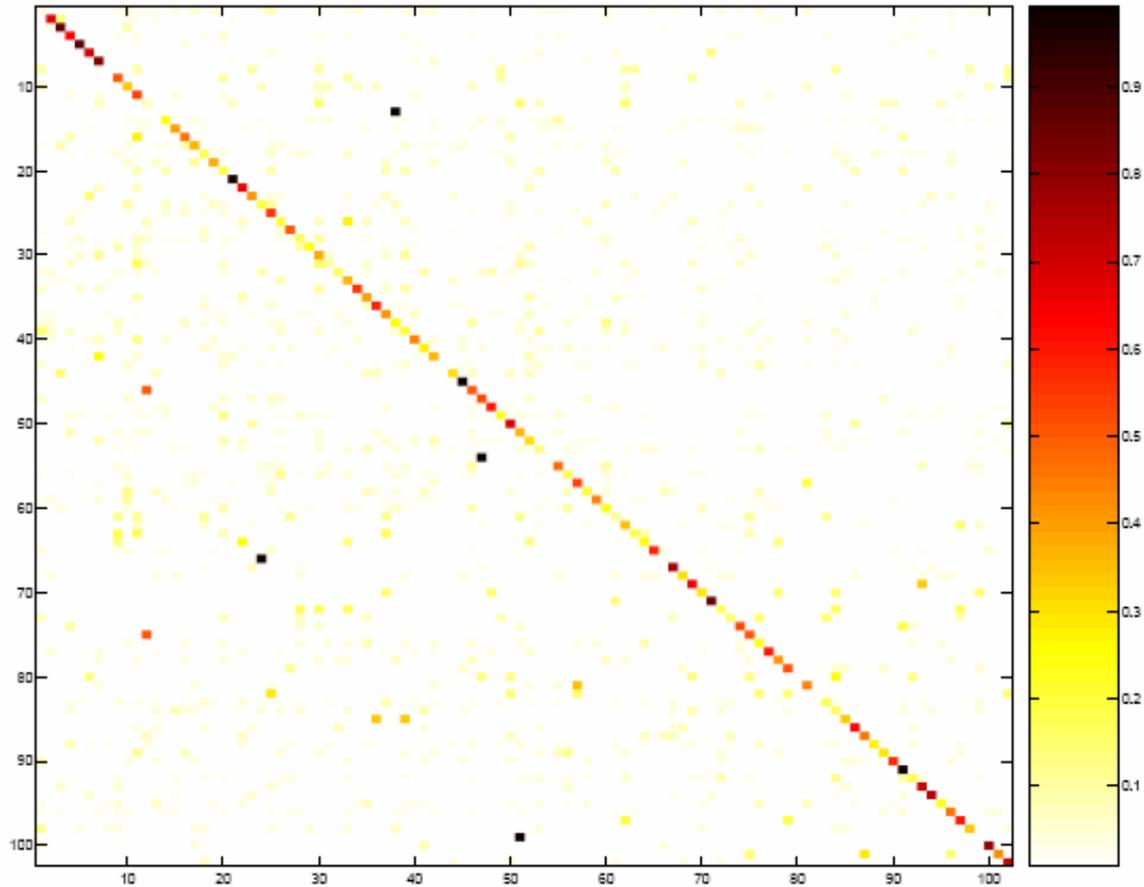
Serre, T. et. al (2005)

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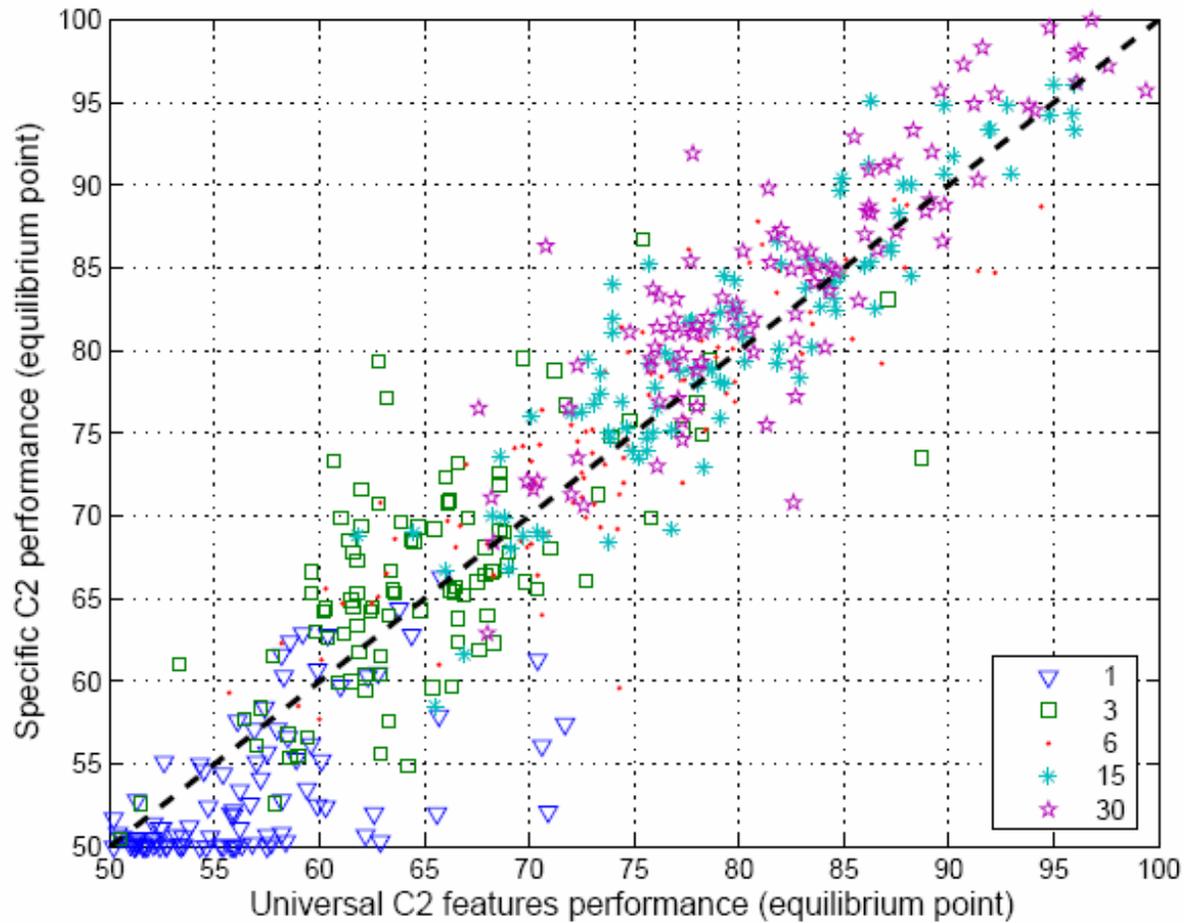
Serre, T. et. al (2004)

# Experimental Results



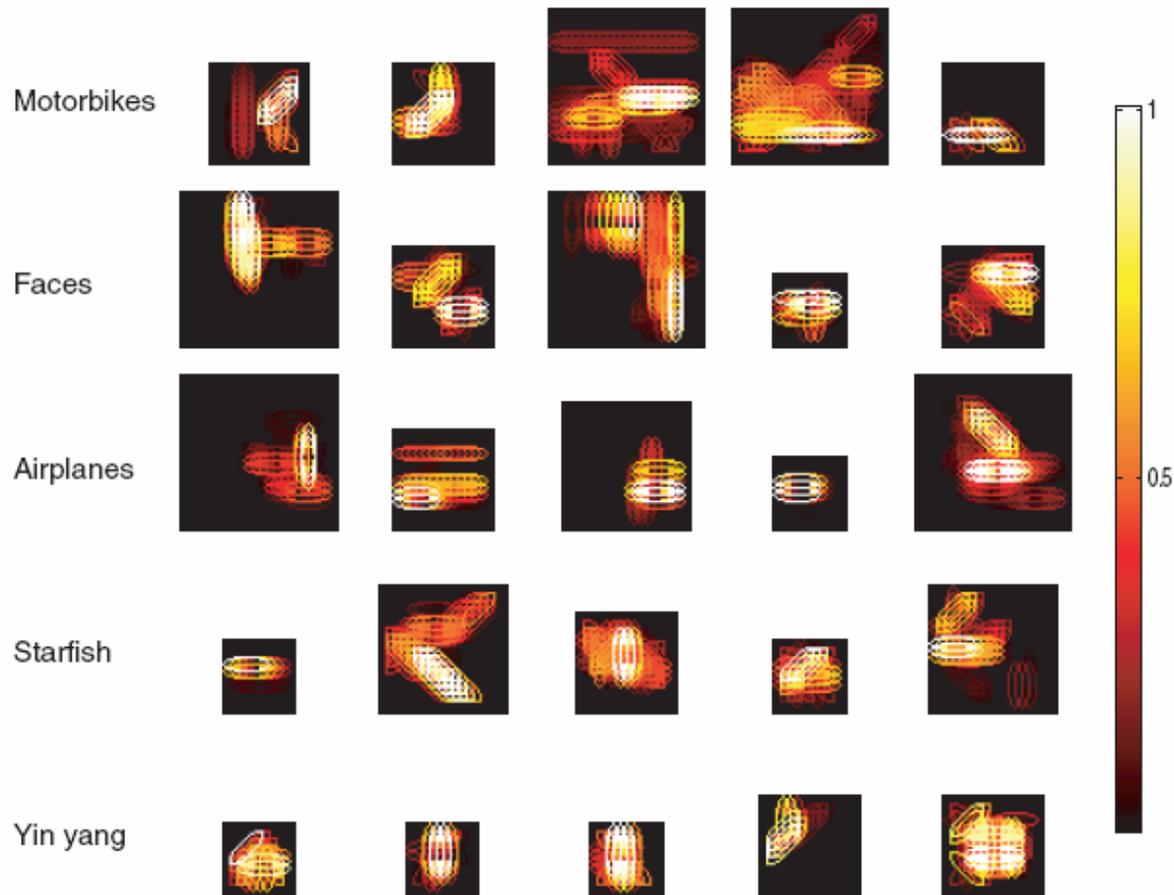
Serre, T. et. al (2004)

# Experimental Results



Serre, T. et. al (2004)

# Experimental Results



Serre, T. et. al (2005)

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# Discussion

- A promising biologically inspired model for object recognition.
  - Simple features.
  - Good performance with low number of training samples.
  - Operates well on different object categories without extensive tunings.
  - Universal dictionary of features.
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# Our Motivations

- Recurrent (feedback/lateral) connections.
  - Sparse representation.
  - Overcomplete representation.
  - Online unsupervised learning.
  - Image sequences: movies.
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# References

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